



Radical Empathy

three transformative projects in underserved communities

Metropolitan Family Services | Chicago, IL

learning underfoot: vibrant installations bolster early learning in underprivileged neighborhoods

A Global Priority

Part I | Beginnings & Boundaries

Critical Needs

- Today, 55% of the world's population lives in urban areas. This proportion is expected to rise to 68% by 2050.
- By 2030, over 70% of the world's children will be living in urban areas.
- Most of these children-- projected to be over 825 million-- will reach adulthood without basic secondary skills needed for the workplace.
- Children from under-resourced communities regularly enter formal schooling already lagging behind their peers.
- These deficits include areas such as language development, reading readiness, and even spatial skills that predict later mathematical knowledge, and can persist throughout one's life.
- "Many cities continue to ignore the needs of children and their caregivers as they relate to early education." | *The Brookings Institution*.



Playful Learning Landscapes

Part I | Beginnings & Boundaries

Kathy Hirsh-Pasek

Kathy is the Stanley and Debra Lefkowitz Faculty Fellow in the Department of Psychology at Temple University, and is a Senior Fellow at the Brookings Institution. She is a pioneer in research related to the development of early language and literacy, as well as the role of play in learning. With the Brookings Institute, Kathy helped create the Playful Learning Landscapes model.

- Playful Learning Landscapes is an education tool that lies at the intersection of the global cities movement and the push to optimize early education.
- The goal of the program is to reinvent everyday experiences as fun learning opportunities that organically prompt the kinds of interactions that help children thrive.
- By infusing cities with playful learning opportunities, the hope is that we can enhance children's cognitive and social development to better prepare them for success in the 21st century.

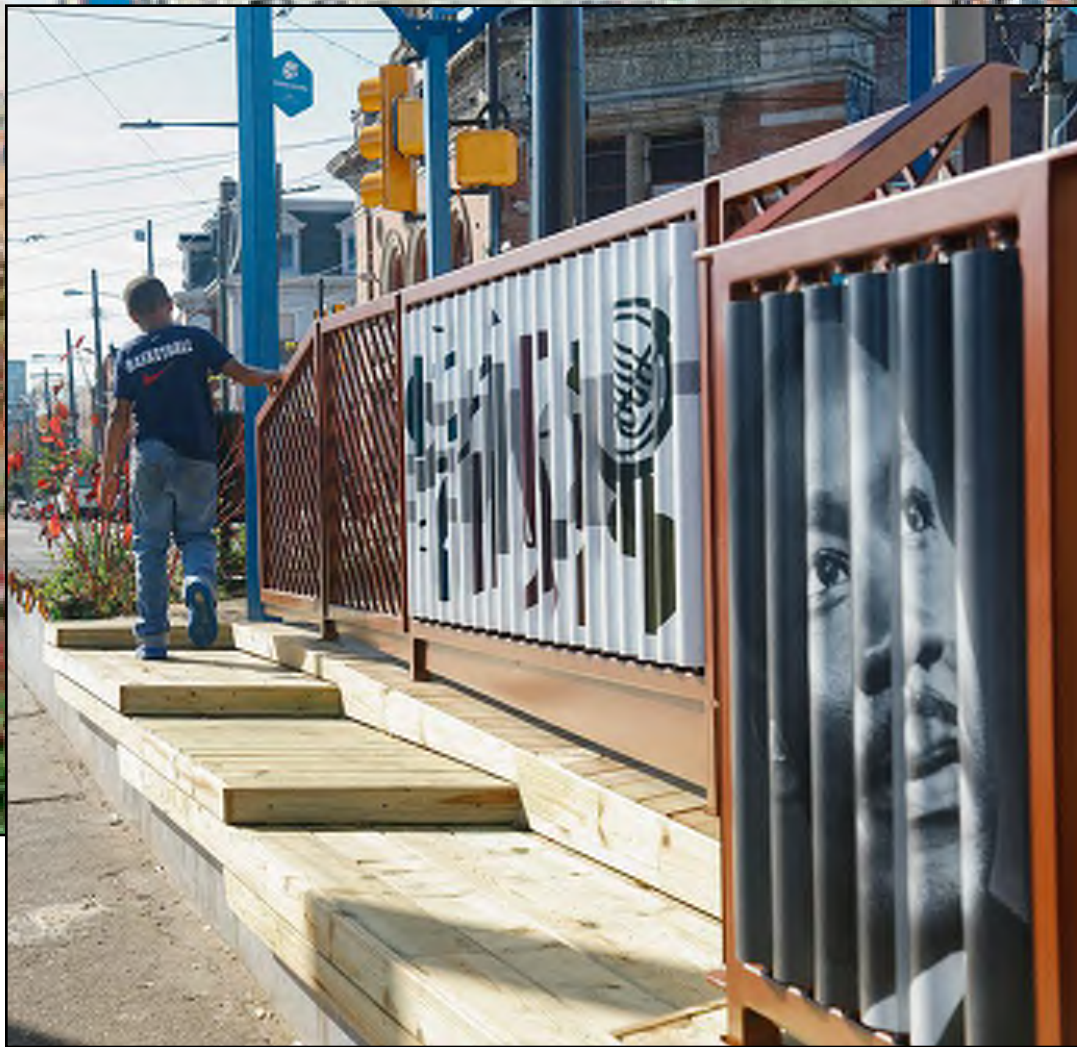


learningSCAPES 2022
A CALL TO ACTION

LEGATARCHITECTS

Urban Thinkscape in Philadelphia

Part I | Beginnings & Boundaries



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Playful Learning comes to Chicago

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Process

- Metropolitan Family Services (MFS) is Chicago's oldest charity organization, founded in 1857 as the Chicago Relief and Aid Society. MFS focuses on helping underprivileged families connect to much-needed assistance and social services within their communities, including affordable childcare and legal aid.
- In early 2017, representative from MFS toured Kathy Hirsh-Pasek's Urban Thinkscape project, and began to explore ways to bring a similar project to under-served neighborhoods in Chicago.
- In late 2017, MFS identified three under-served areas to target and hired Legat Architects to help develop new concepts for playful learning installations that would be tailored to these neighborhoods.
- Simultaneously, Metropolitan began the search process to find community anchors (right) who would help locate installation sites, provide direct access to parents and stakeholders in the community, and work with local aldermen to champion these projects.



Fox Valley United Way



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Constraints

Part II | Process & Partnerships

Three neighborhoods, one goal.

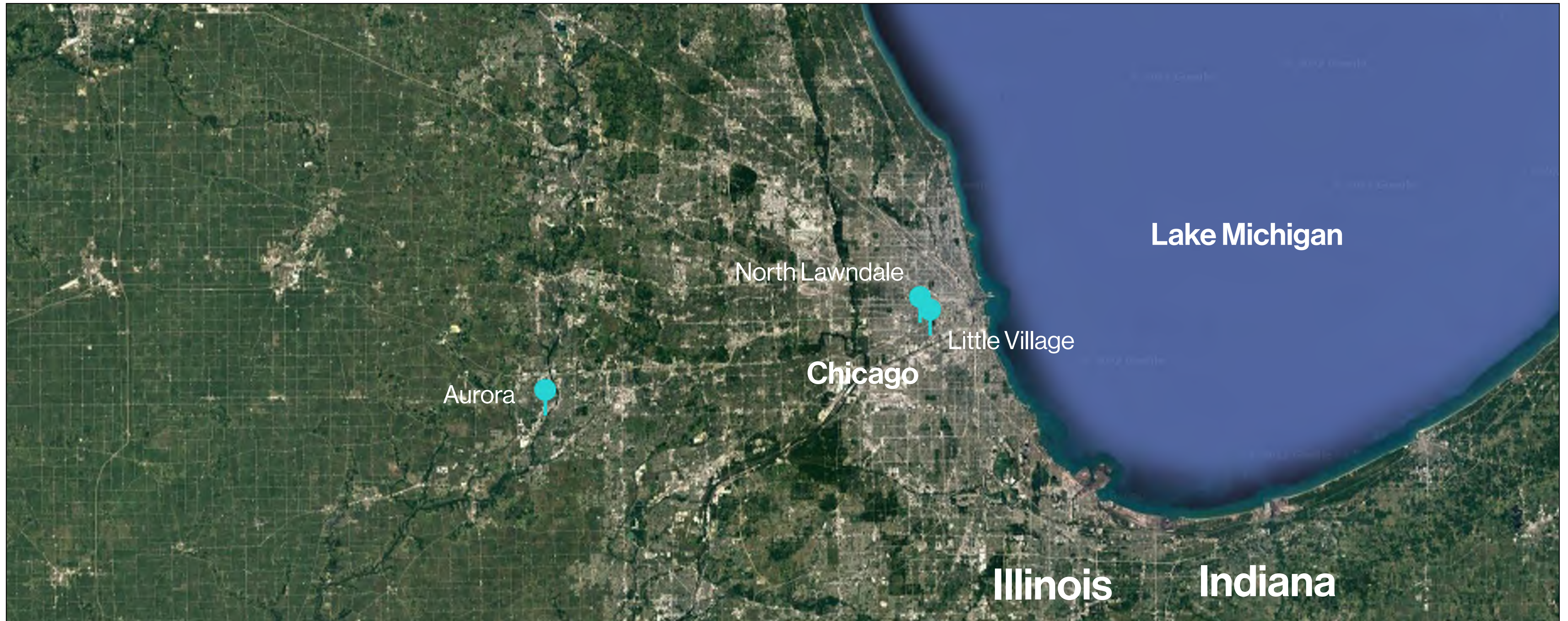
While the original Urban Thinkscape project completed in Philadelphia by the Brookings Institute used actual physical installations, MFS was working with a shoestring budget. To complicate matters, their chosen partner organizations each wanted installations in their home neighborhoods, splintering the already-small budget into thirds. The decision was made to only proceed with installations that could be done using paint. Meanwhile, three communities were targeted.

- **Little Village:** Known as the “Mexico of the Midwest,” this community is a colorful enclave of low-income, first-generation immigrants.
- **North Lawndale:** A predominantly low-income African American neighborhood, this community became famous in the 1960s when the Rev. Dr. Martin Luther King Jr. stayed in an apartment here to highlight the area’s dire conditions.
- **Aurora:** The only site not located within the city of Chicago, Aurora is the second-largest city in Illinois, and is a former manufacturing city built along the banks of the Fox River.



Project Context

Part II | Process & Partnerships



Sites & Locations

Part II | Process & Partnerships



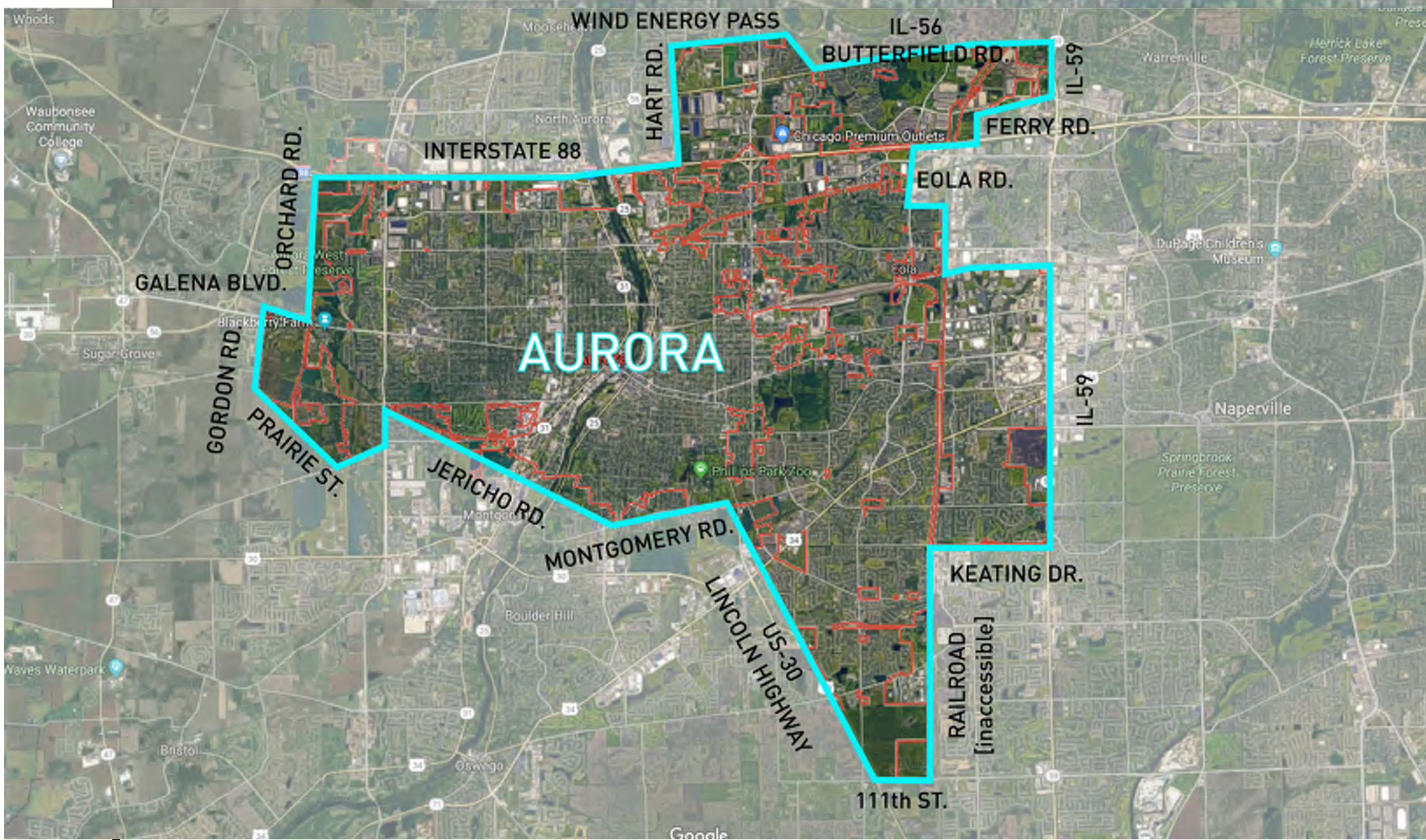
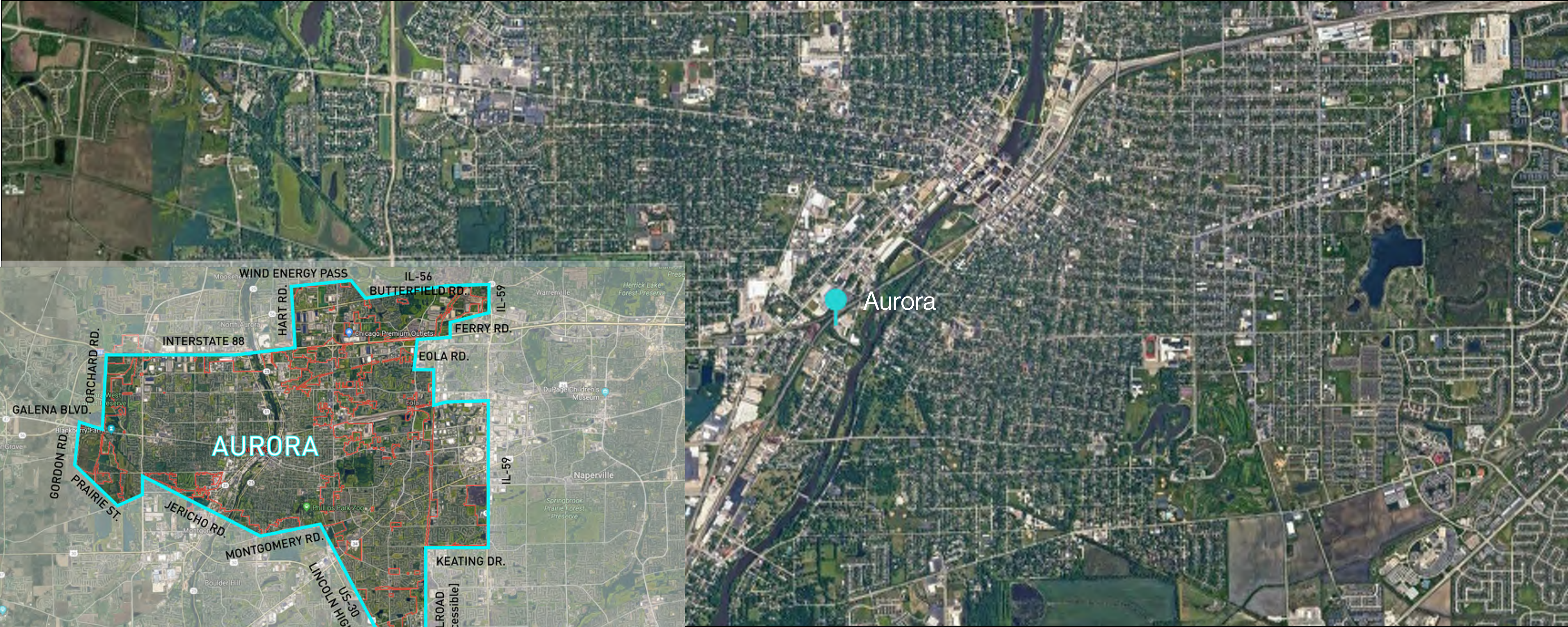
North Lawndale

Little Village



Sites & Locations

Part II | Process & Partnerships



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Development & Prototyping

Part II | Process & Partnerships

Where do families go to Shop for food, clothing, etc. in the community?

- Family Dollar
- Lovingtone
- Walgreen's Roosevelt + Homan
- Rainbow Kids Cermack + Rockwell
- Fairplay Cermack + Western
- Beauty Supply House
- Thrift Shop (Salvation Army)
- McDonald's Roosevelt + Western (Don't have a program)
- Auto Zone
- Medicine + physical - donut shop - hair - Bus stop
- Aldi
- Five hour spin

Where do families go to Socialize in the community?

- FRONT PORCH (SUMMER)
- CHURCH * * * CERRY/TAMIA * ROBERT + KESHIA * UNITED BAPTIST
- RESTAURANTS Atardecer Acapulqueno
- GREEN TOMATO CAFE
- CENTRAL PARK + DOUGLAS (TABLES/CHAIRS FOR CHESS?)
- PARKS (SUMMER) * DOUGLAS PARK
- MT SWAN HOSPITAL PARK / CHATTERS DOUGLAS PARK
- RELIGIOUS GATHERINGS
- MOVIE THEATER (LOBBY)
- DOUGLAS PARK SPECIFICALLY OUTSIDE FIELD HOUSE, SOUTH EAST CORNER BY PARKING HELP VISITORS
- EATING/MEALS AFTER CHURCH
- SENIOR BUILDINGS (SOCIAL ROOMS)
- LIBRARY STORY TIME (LEGUE)
- CAR WASH WAITING AREAS
- FARM ON CEDER
- AVERS + CERMAK NEIGHBORHOOD GARDEN
- BEAUTY SALONS NAIL SALONS
- BARBER SHOPS (CHERRIES - CENTRAL PARK + CERMAK)

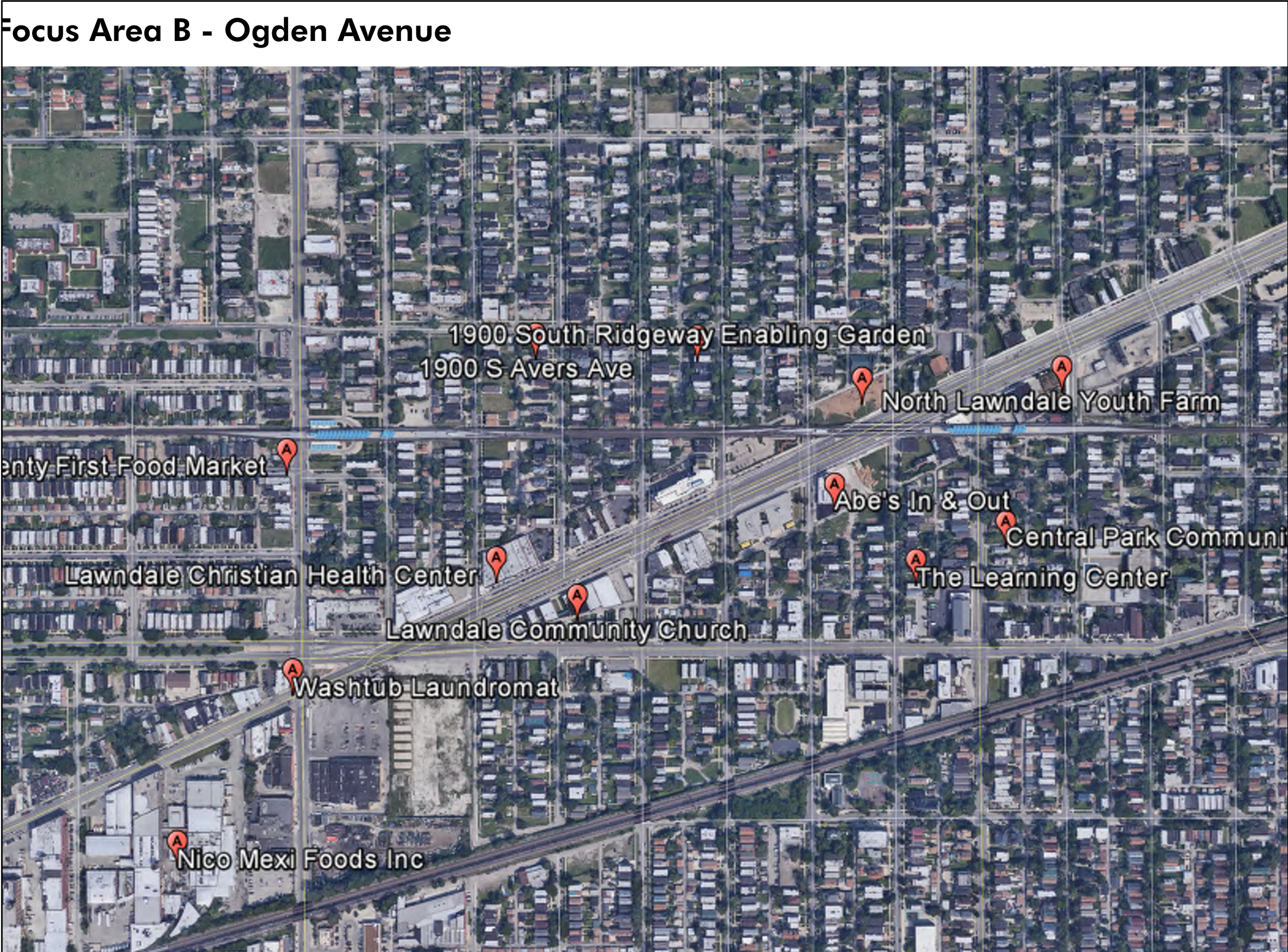
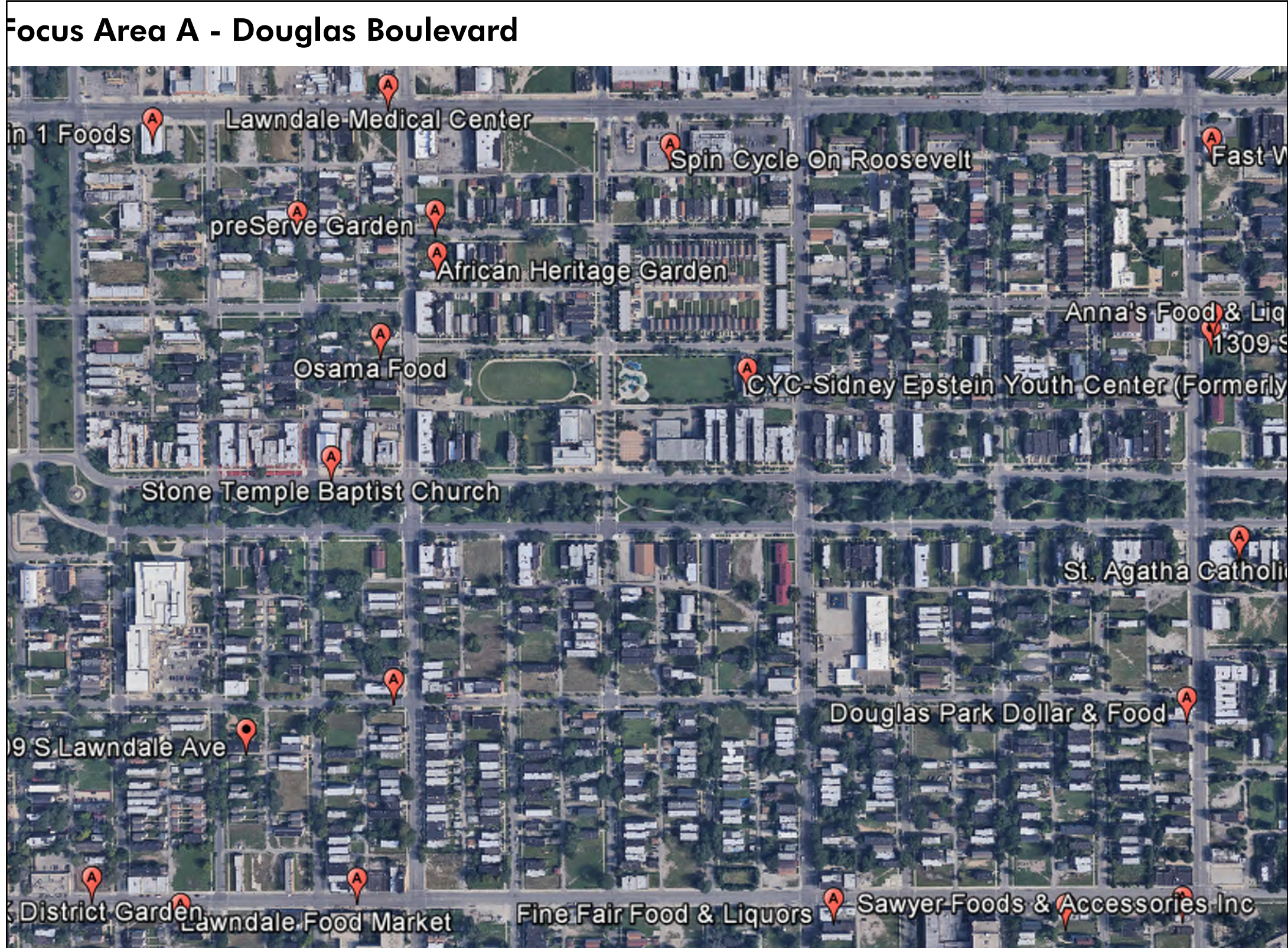
Where do families wait for public transportation?

Kedie + 16th bus stop

- Central Park ^{Douglas} ~~Stops~~ ^{btwn by pass \$ green space benches dread} ^{don't know own} ^{alderman Scott} (could become more safe kids play on block)
- California + Roosevelt ~~near school~~
- Cermack/Ogden/Polski Bus Stop
- Pink line a little dangerous ^{Kostner} Polaski or Central Park
- Independence + Douglas Park ^(no more that need it) no specific spot but lots of ^{Hershel, Fraiser, Kipp} ^{Lawndale, Dvorak, Penn} ^(lots of walkers)
- Roosevelt + ~~Central~~ ^{Homan} intersection (a little rowdy) ^{Walgreen} ^{play} ^{ALICE}
- CCA High School - people hang out } 2 chapters
- N Lawndale High ^{Collins}
- Cermack Foxvogut 25th christiana
- 24 + Marshall ^{THIS IS LITTLE VILLAGE} 2 elementary ^{Sperte South}
- Homan DRW school ^{violet near tower}

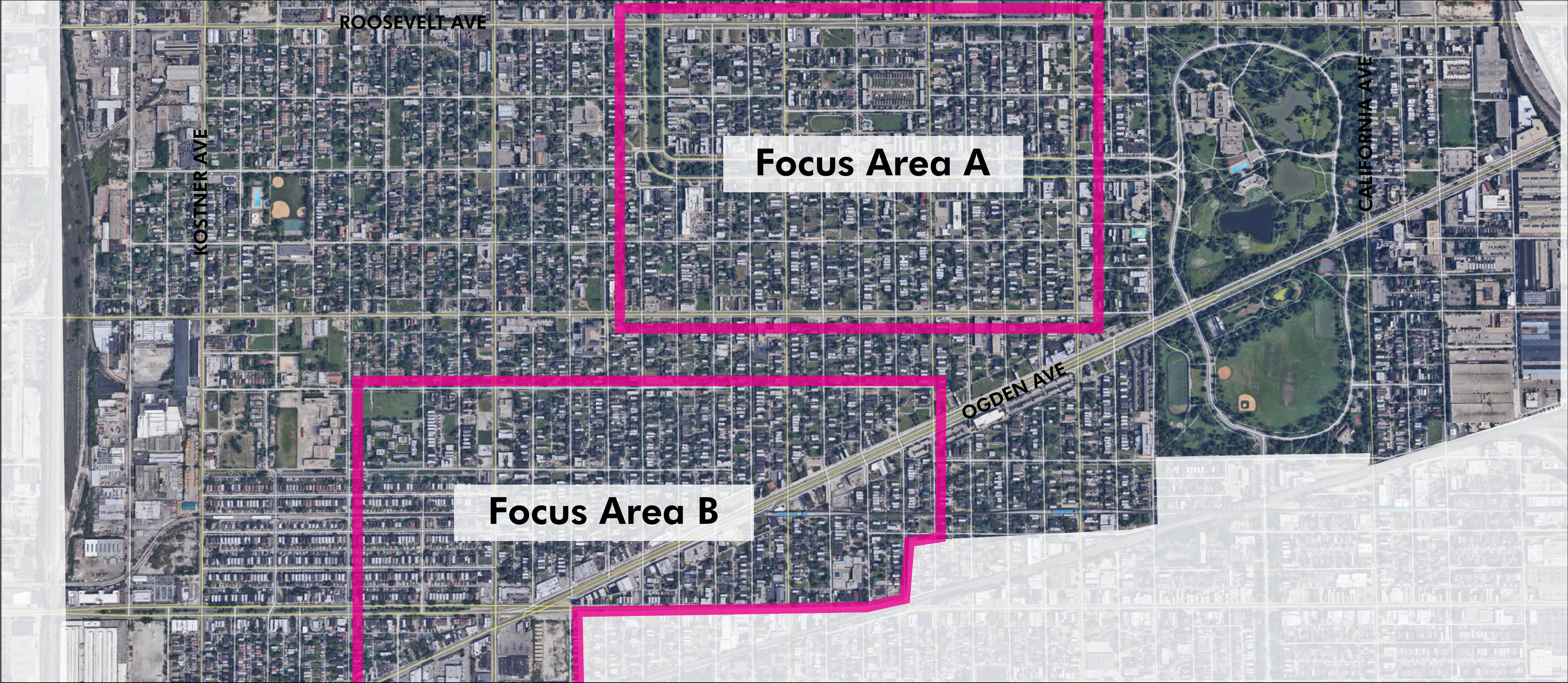
Development & Prototyping

Part II | Process & Partnerships



Development & Prototyping

Part II | Process & Partnerships



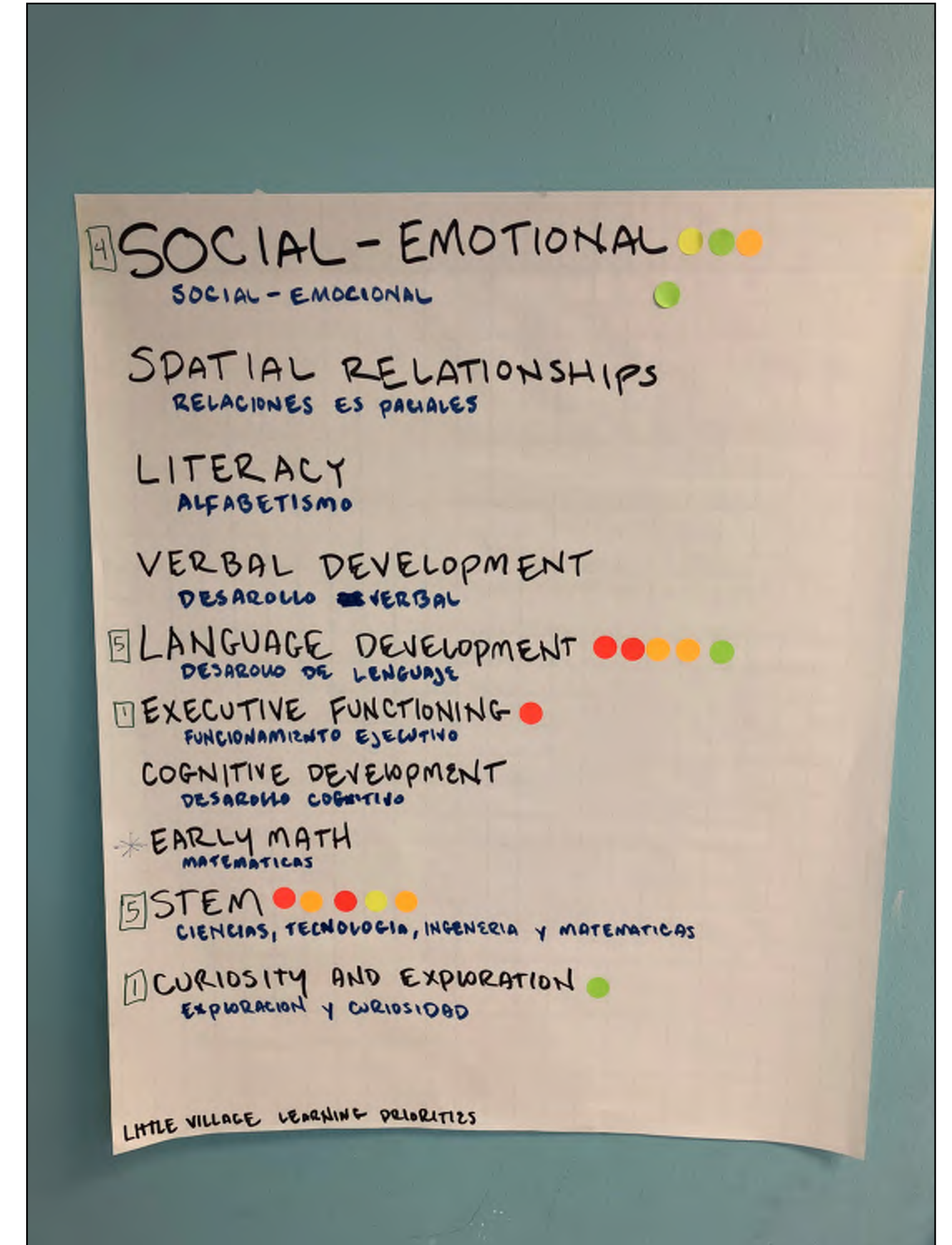
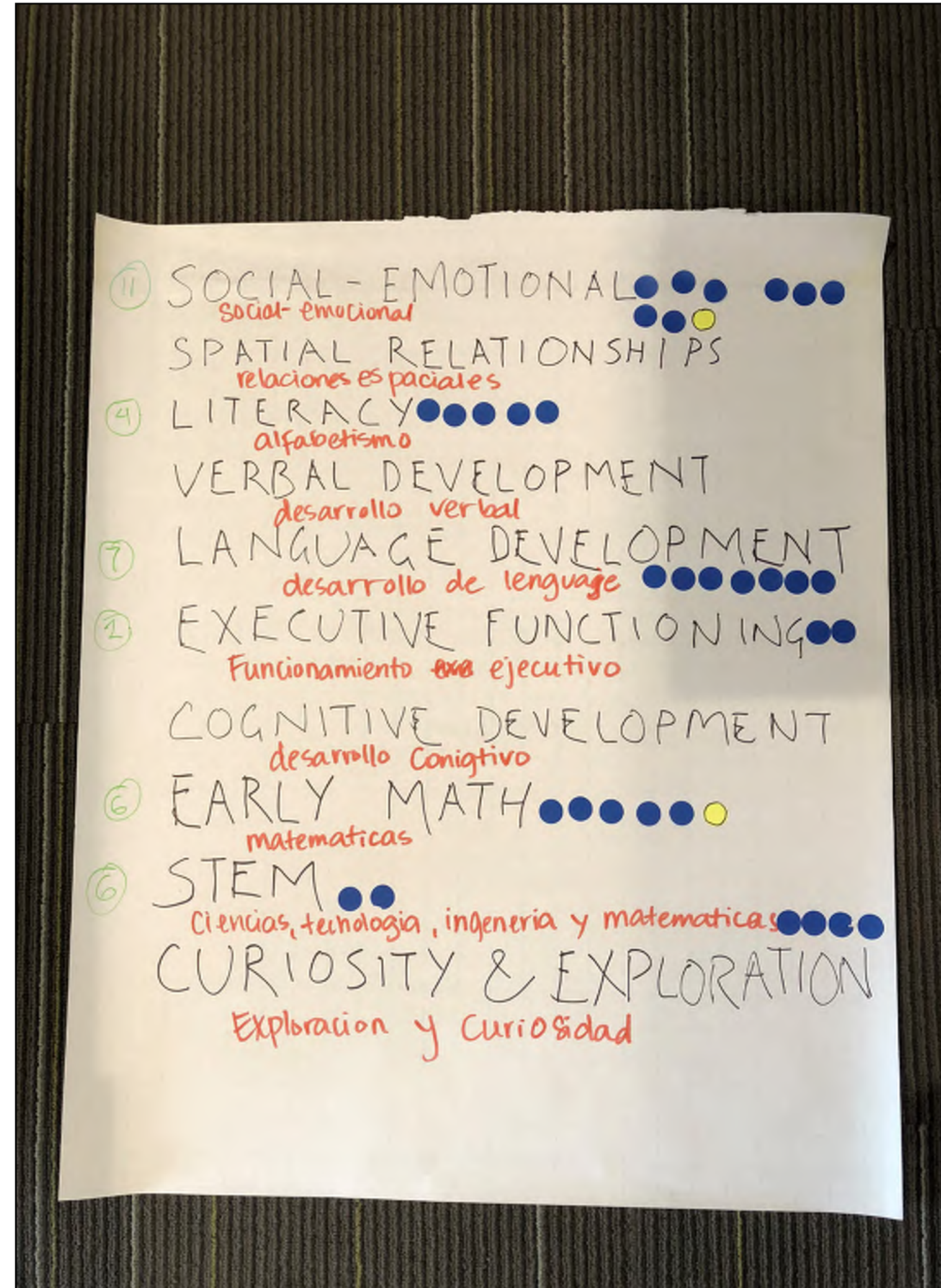
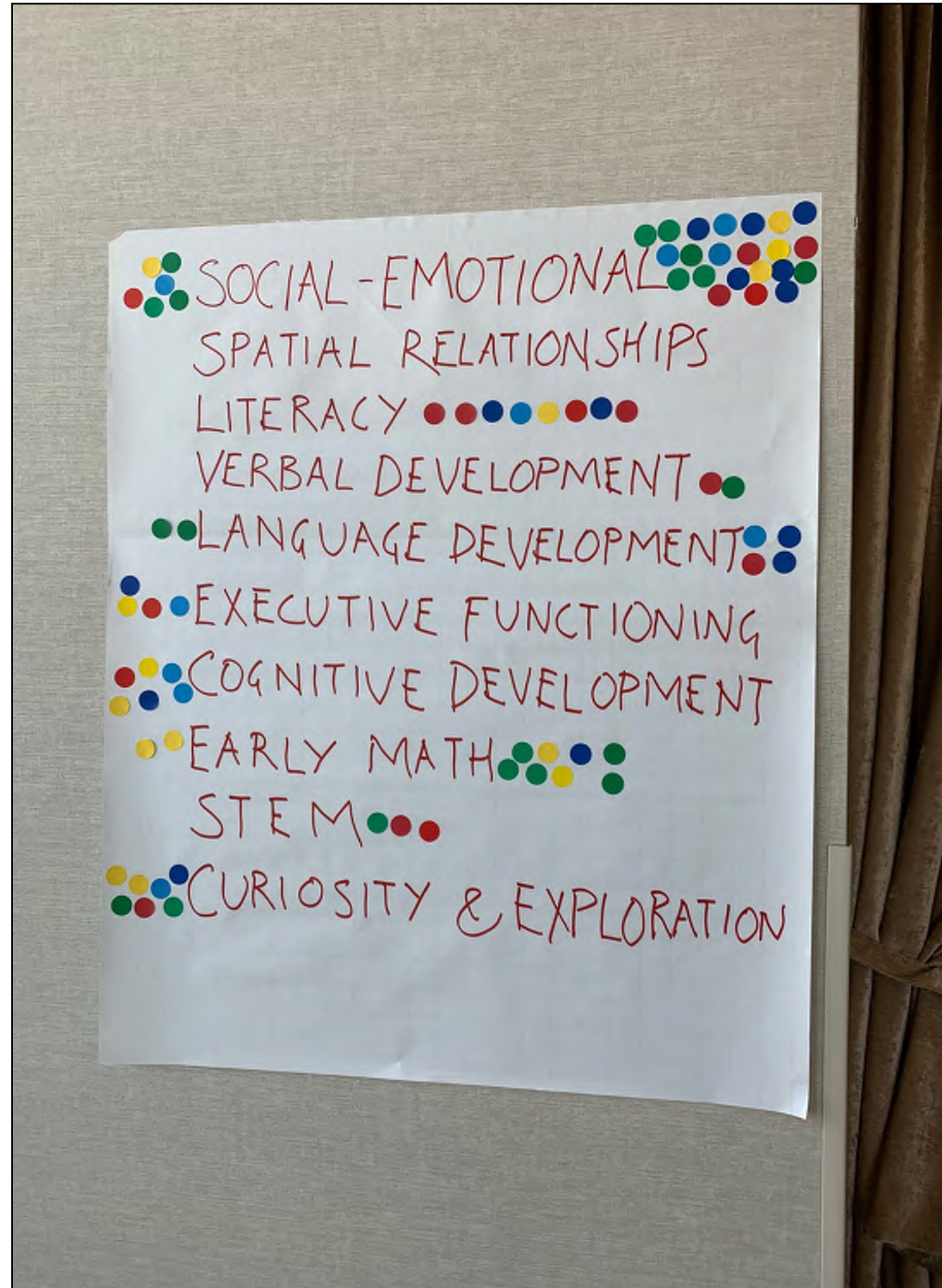
Development & Prototyping

Part II | Process & Partnerships



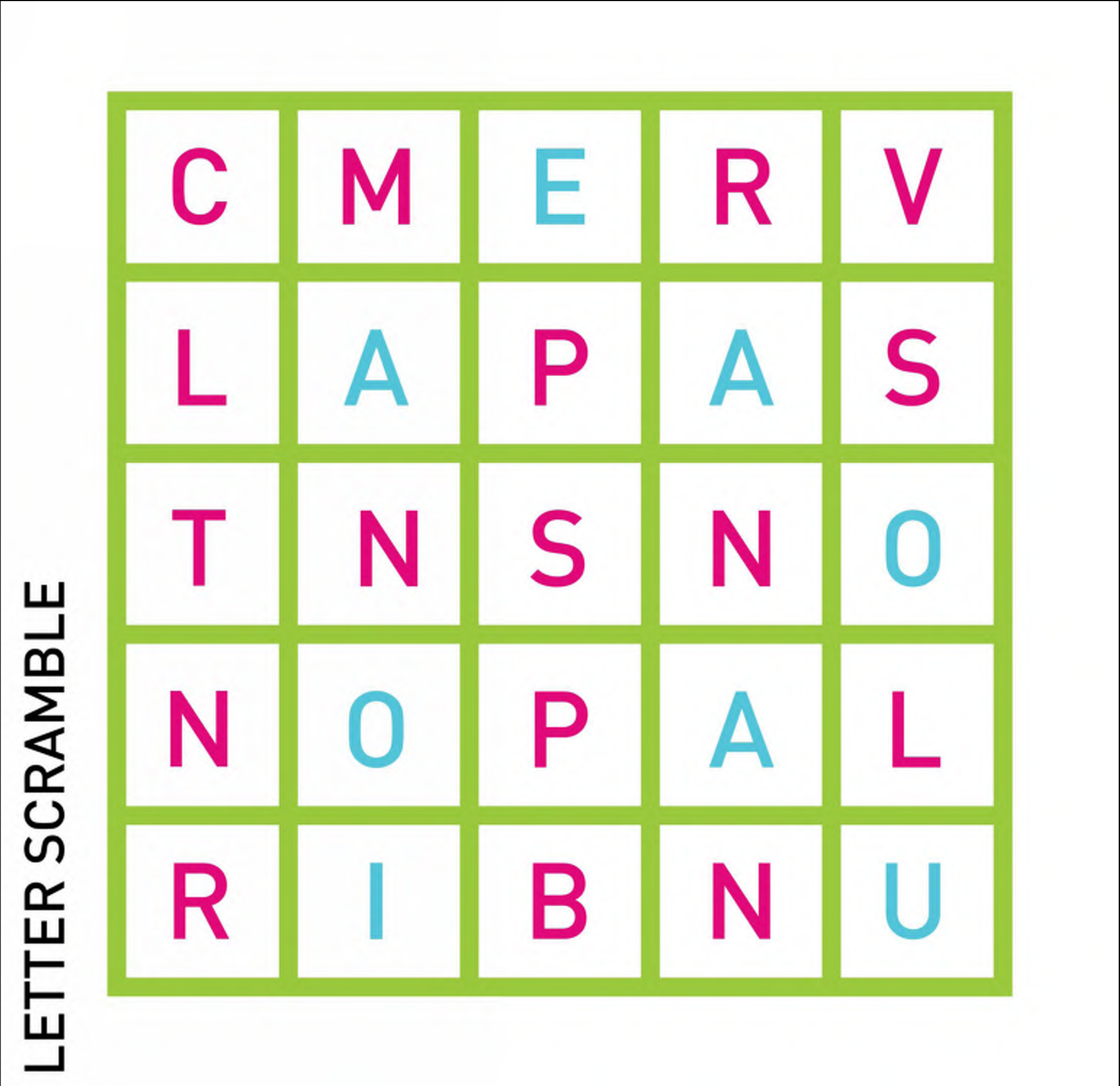
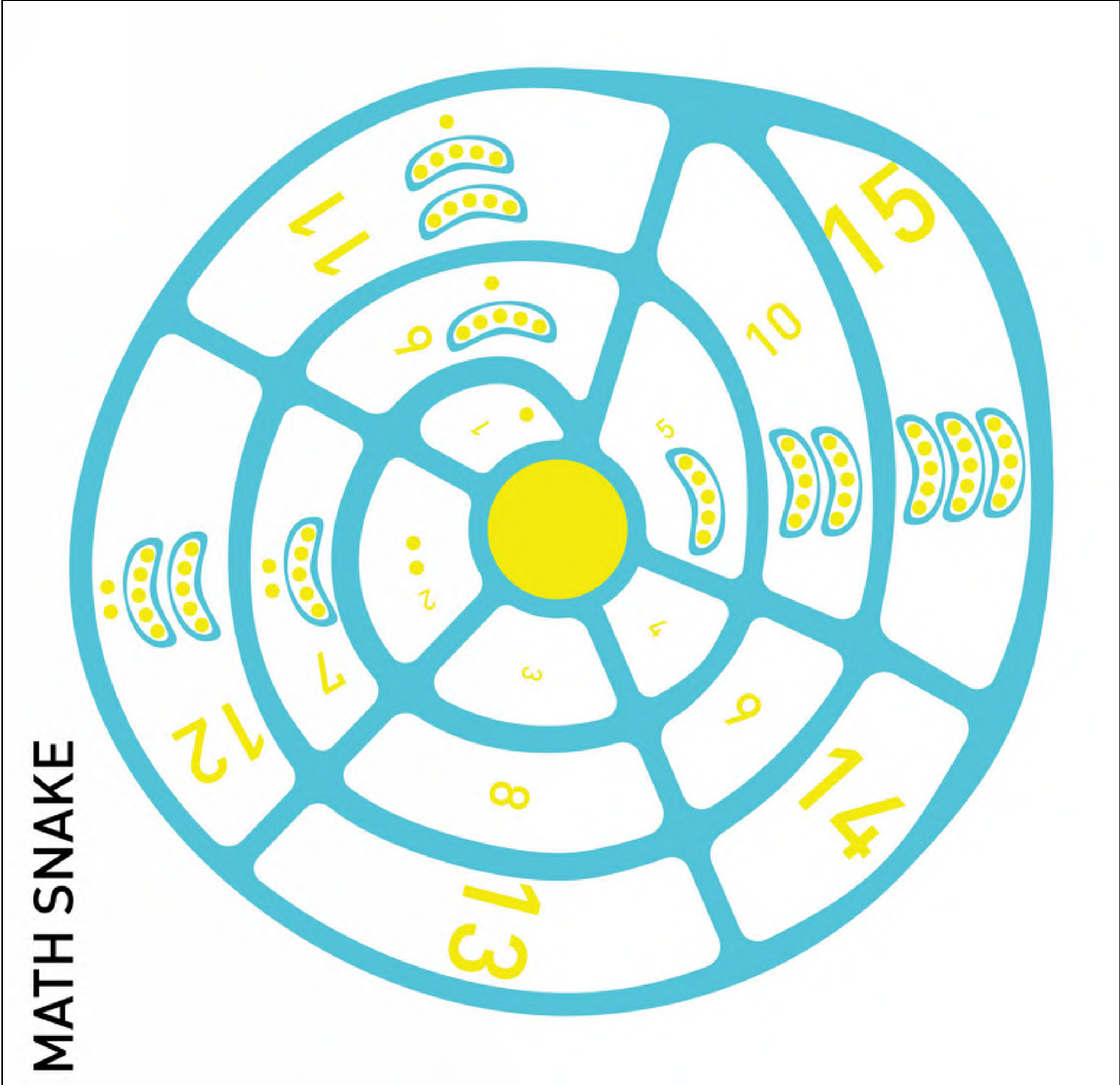
Development & Prototyping

Part II | Process & Partnerships



Development & Prototyping

Part II | Process & Partnerships



Development & Prototyping

Part II | Process & Partnerships

SIDEWALK MATH

COUNT-BY VERSION

1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30

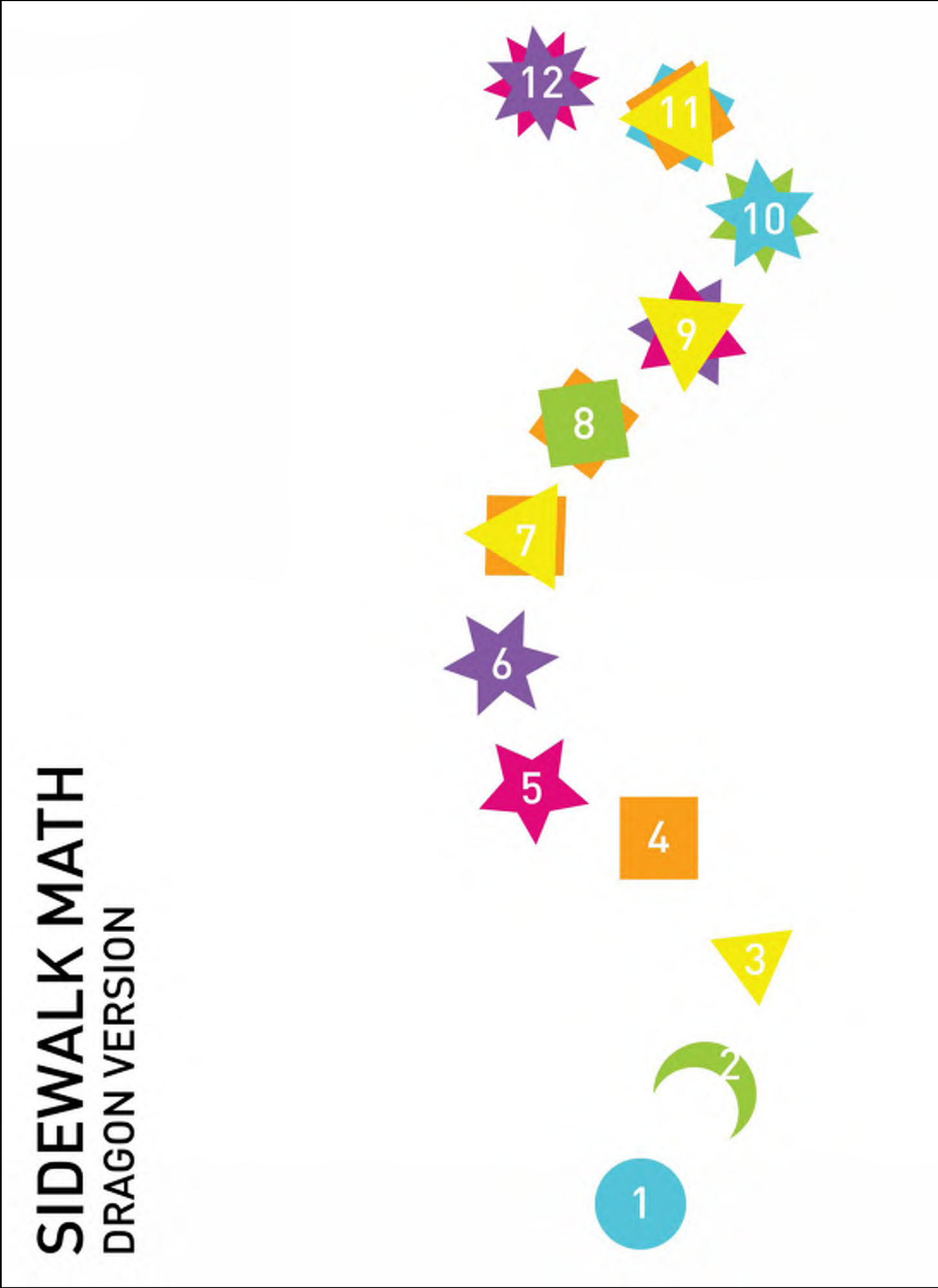
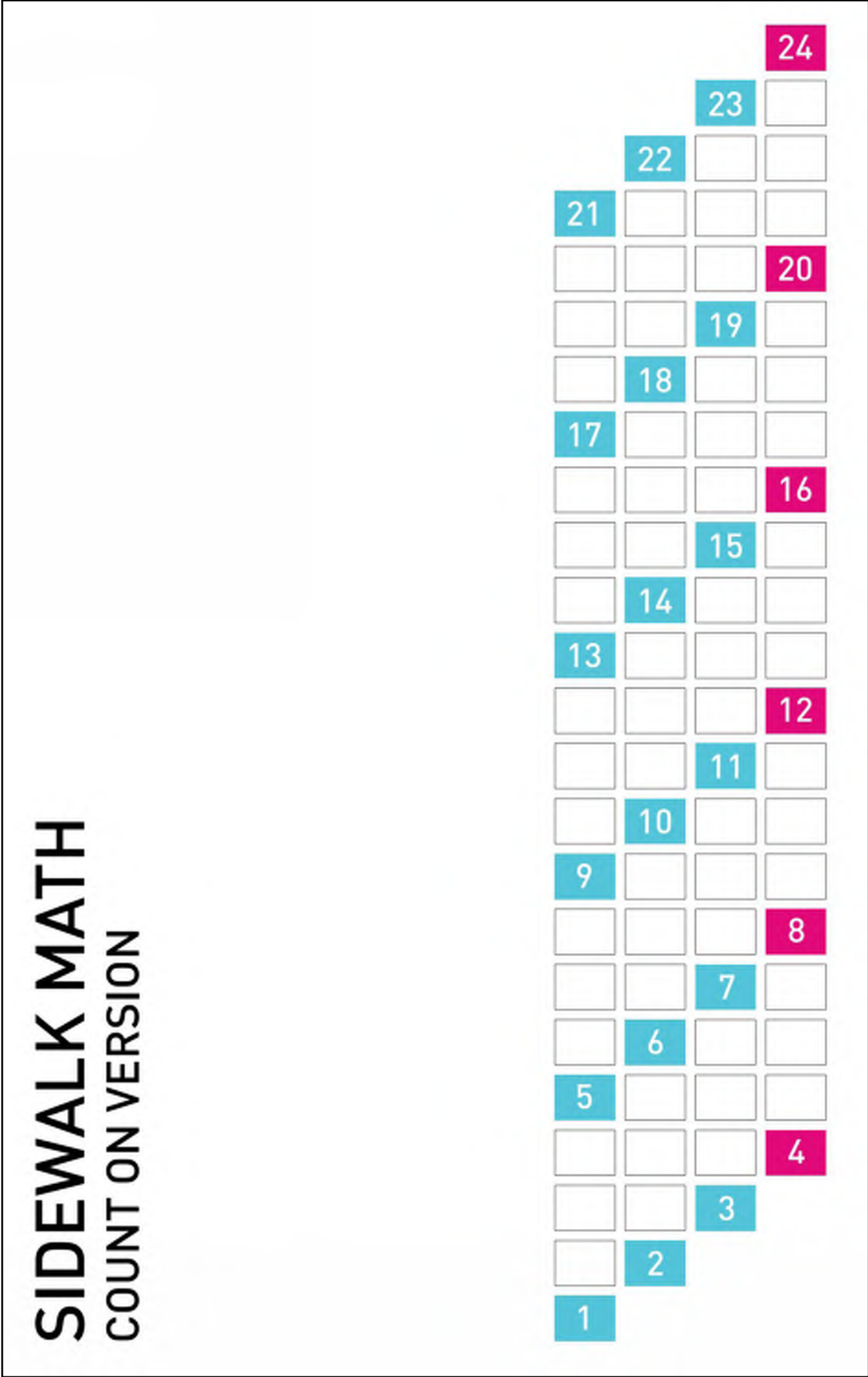
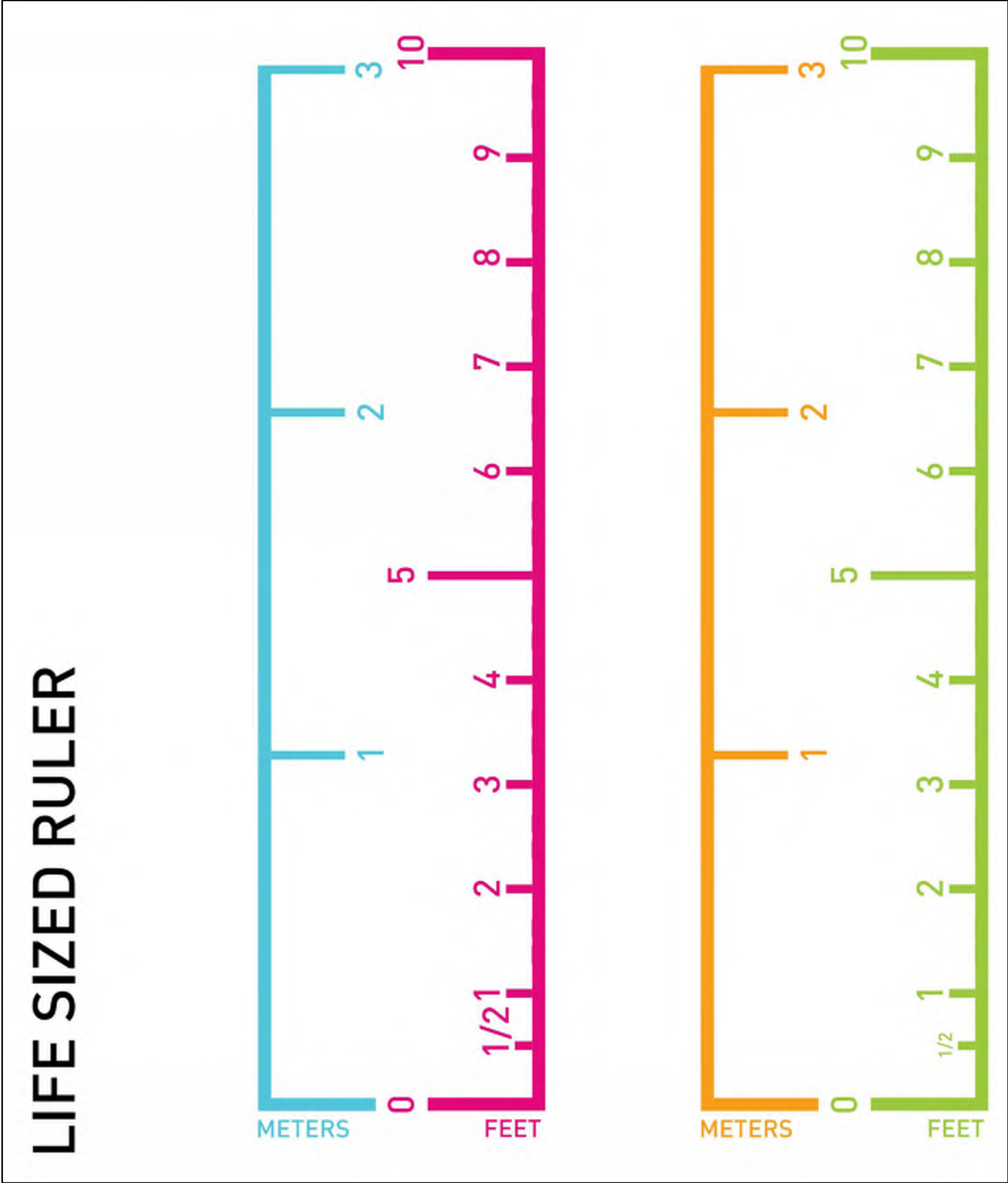
JUMPING FEET

SHAPE WALK

1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30

Development & Prototyping

Part II | Process & Partnerships



Development & Prototyping

Part II | Process & Partnerships



learningSCAPES 2022
A CALL TO ACTION

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Development & Prototyping

Part II | Process & Partnerships



Development & Prototyping

Part II | Process & Partnerships



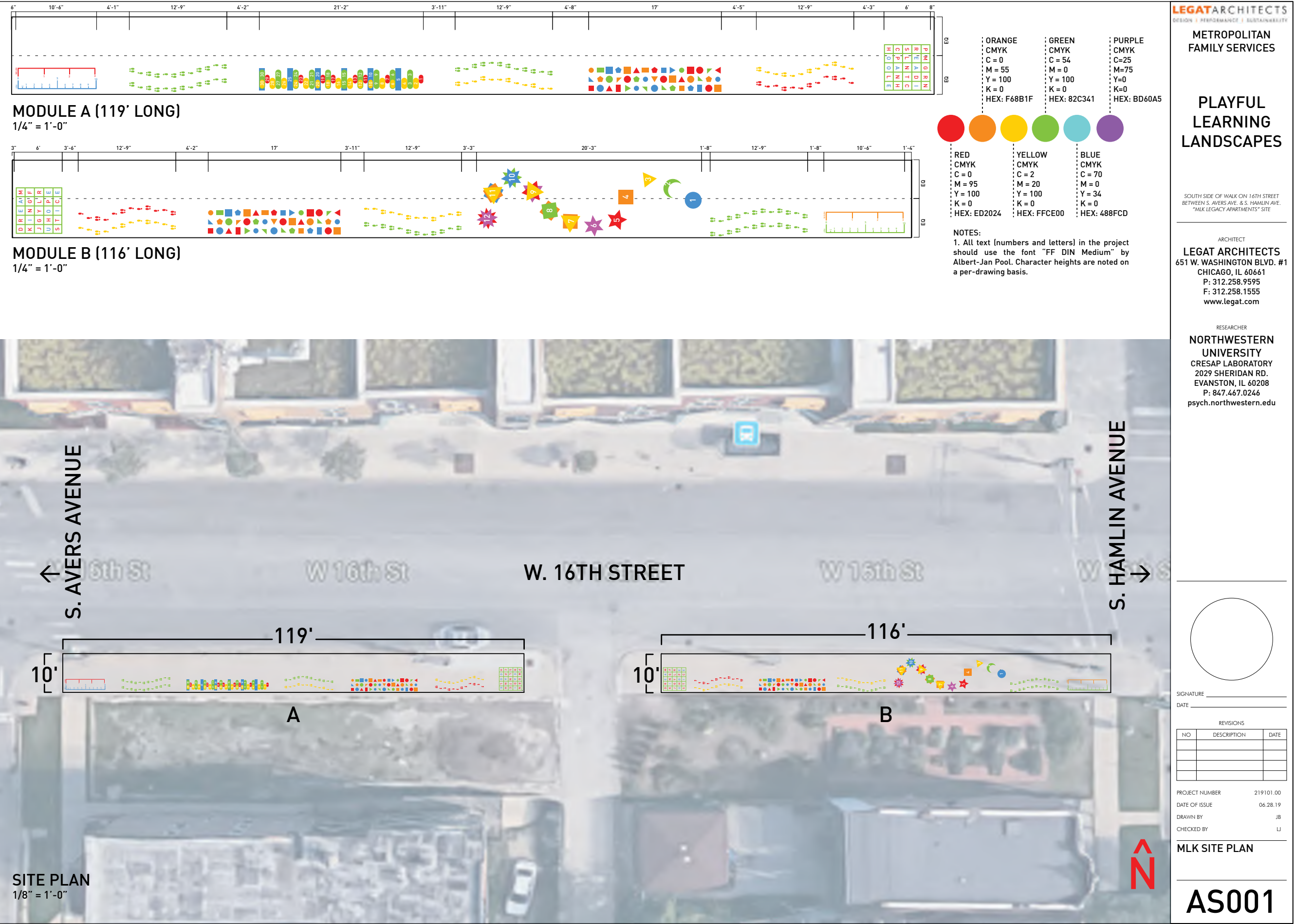
Development & Prototyping

Part II | Process & Partnerships



Execution & Challenges

Part II | Process & Partnerships



Execution & Challenges

Part II | Process & Partnerships

**LETTER SCRAMBLE
MODULE A VERSION**
1" = 1'-0"

**LETTER SCRAMBLE
MODULE B VERSION**
1" = 1'-0"

**LIFE SIZED RULER
MODULE A VERSION**
1" = 1'-0"

**LIFE SIZED RULER
MODULE B VERSION**
1" = 1'-0"

**SIDEWALK MATH
COUNT-BY VERSION**
1" = 1'-0"

**JUMPING FEET
PATTERN REPEATED AT ALL SITES**
1/2" = 1'-0"

SHAPE WALK
1" = 1'-0"

LEGAT ARCHITECTS
DESIGN + RESEARCH + BUILD + MAINTENANCE

**METROPOLITAN
FAMILY SERVICES**

**PLAYFUL
LEARNING
LANDSCAPES**

SOUTH SIDE OF WALK ON 16TH STREET
BETWEEN S. AVES. AVE. & S. HAWLEY AVE.
"MLK LEGACY APARTMENTS" SITE

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LEGAT ARCHITECTS
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DATE _____

REVISIONS		
NO.	DESCRIPTION	DATE

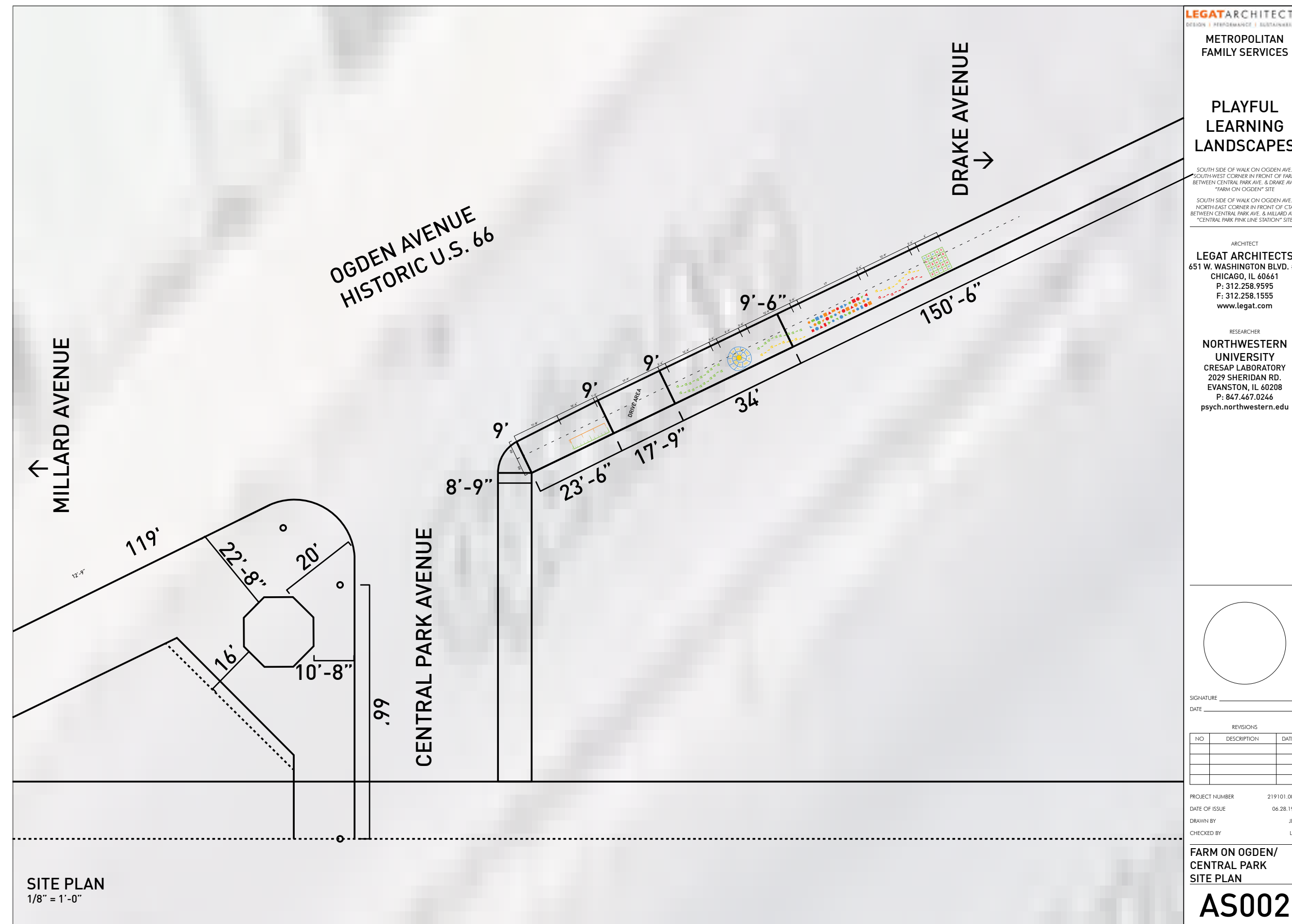
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DATE OF ISSUE 06.28.19
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CHECKED BY LJ

MLK SITE DETAILS

AS003

Execution & Challenges

Part II | Process & Partnerships



Execution & Challenges

Part II | Process & Partnerships

JUMPING FEET
PATTERN REPEATED AT ALL SITES
1/2" = 1'-0"

SHAPE WALK
1" = 1'-0"

LETTER SCRAMBLE
PINK LINE VERSION
1" = 1'-0"

T	R	A	I	N
N	O	C	Z	L
E	S	K	M	D
V	L	E	H	J
P	I	N	K	U

12'

CTA MODULE (62' LONG)
1/4" = 1'-0"

LEGAT ARCHITECTS
METROPOLITAN FAMILY SERVICES

PLAYFUL LEARNING LANDSCAPES

SOUTH SIDE OF WALK ON OGDEN AVE
NORTH EAST CORNER IN FRONT OF CTA
BETWEEN CENTRAL PARK AVE. & WILSON AVE.
"CENTRAL PARK PINK LINE STATION" SITE

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CHECKED BY: LJ

CENTRAL PINK LINE
SITE DETAILS

AS004

Execution & Challenges

Part II | Process & Partnerships

A pioneering permit process.

The “Make Way for People” program is a Chicago Department of Transportation initiative intended to strengthen communities. By converting neighborhood streets, sidewalks, plazas, and alleys into places for people to sit, eat, and play, the program helps create safe, walkable neighborhoods that support local business and strengthen the sense of place.

- The program encourages the use of lighter, less expensive materials such as removable decks, paint, and flower pots to quickly convert underutilized or small sections of the public right-of-way into people-centric spaces.
- The program consists of four steps: 1) Identifying a location, 2) filling out an application, 3) CDOT review, and 4) implementation, including obtaining construction permits if applicable.

Make Way for People

The Department of Transportation's Make Way for People initiative aims to create public spaces that cultivate community and culture in Chicago's neighborhoods through placemaking. Make Way for People supports innovation in the public way by opening Chicago's streets, parking spots, plazas and alleys to new programming and market opportunities via public and private partnerships. In addition to improving street safety and promoting walkable communities, this initiative supports economic development for Chicago's local businesses and Chicago's neighborhoods.

Learn more about each of the four Make Way for People programs:



People Spots
Platforms in parking lanes adjacent to sidewalks



People Streets
Public spaces in "excess" asphalt areas



People Plazas
Opportunities in existing CDOT malls, plazas, and triangles



People Alleys
Temporary space for events in city alleys

Execution & Challenges

Part II | Process & Partnerships

Challenges

- **Designs:** Since each community wanted to leave their own unique touch on the designs in their neighborhoods, MFS requested more community meetings than we had originally budgeted for, and extended the length of the design time.
- **Permitting:** As early adopters of the Make Way for People (MWFPP) permit, we had to deal with a Department of Transportation (CDOT) that was itself unclear what was required to fulfill the requirements of the application, and required major back-and-forth.
- **Bidding:** This project went out for bids twice and received no bidders due to the unusual scope and difficulty related to bidding a CDOT project. Eventually, we reached out to general contractors we had worked with before and asked for a list of their painting subcontractors to reach out to directly. Meeting with various subs and explaining the scope of work added time and hours to the project.



Execution & Challenges

Part II | Process & Partnerships

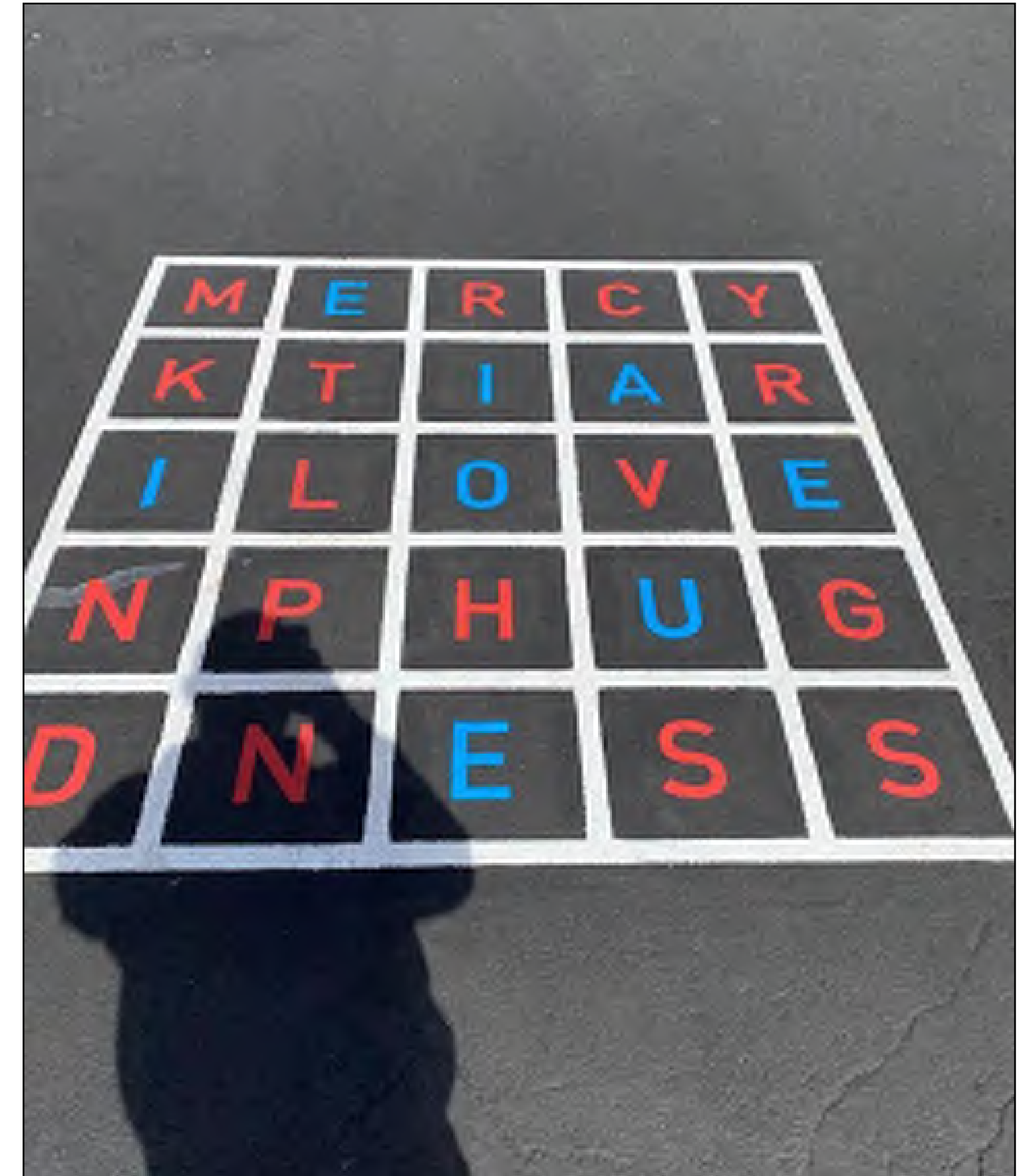
Challenges

- **Timeline:** By the time the client and Northwestern were happy with the sidewalk designs and a contractor was onboarded, it was October, and MFS still wanted the work to be completed before the end of the year. However, the specific street paint used required consistent daily temperatures above 40 degrees Fahrenheit, and by the time work was ready to begin, the weather had already begun to turn cold.
- **Contractor Errors:** As shown on the right, the contractor selected for the Little Village and North Lawndale installations made many errors during the first phase of work that required us to call him back in and powerwash away and redo the work in its entirety. This extended the length of the project.
- **Personnel Changes:** From the time of the project's inception in November 2017 to its eventual completion in June of 2021, Metropolitan had 3 different project managers come and go over the course of the work. This left the responsibility of onboarding and recapping to us.



Final Results

Part III | Results & Recommendations



Final Results

Part III | Results & Recommendations



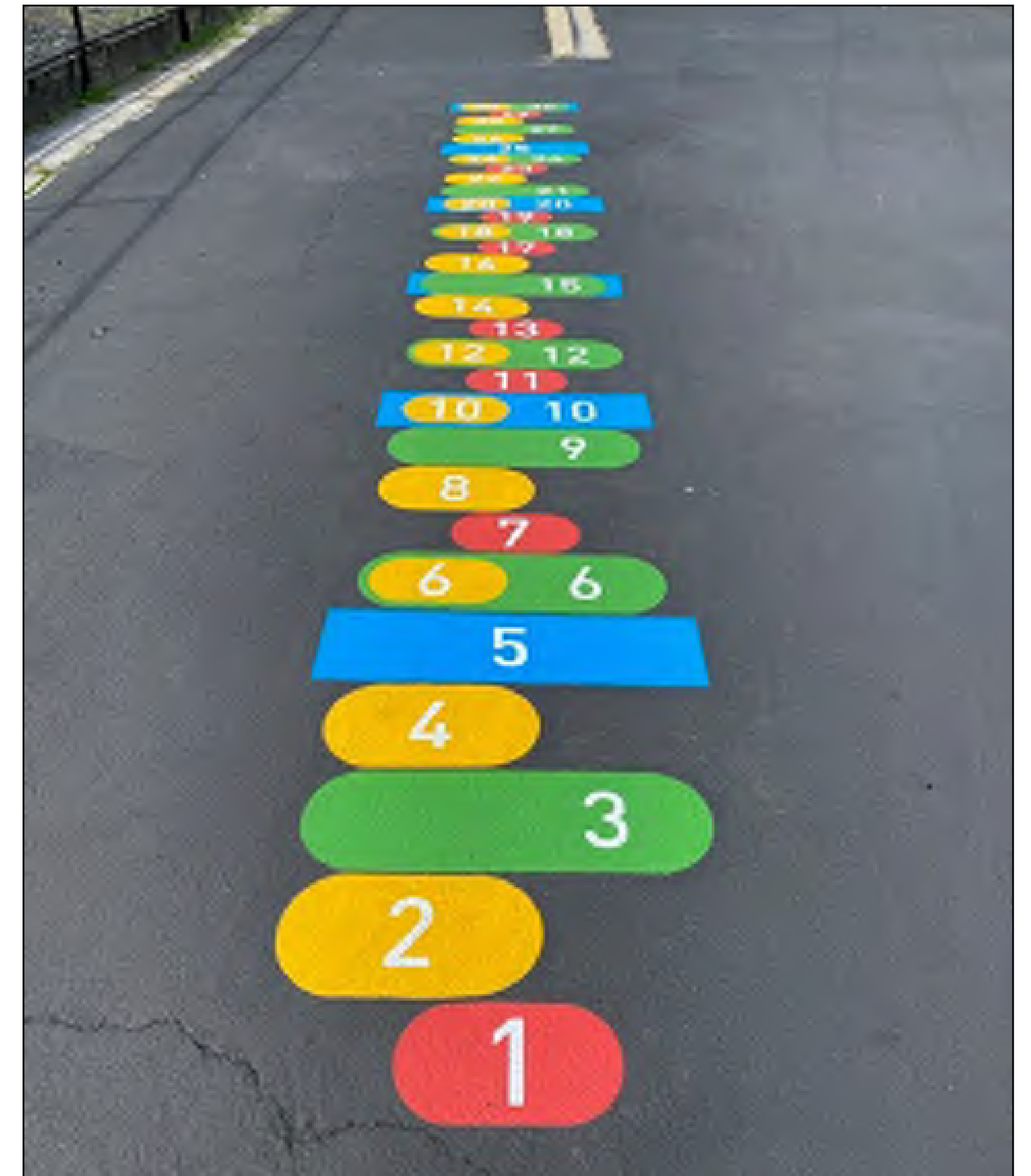
Final Results

Part III | Results & Recommendations



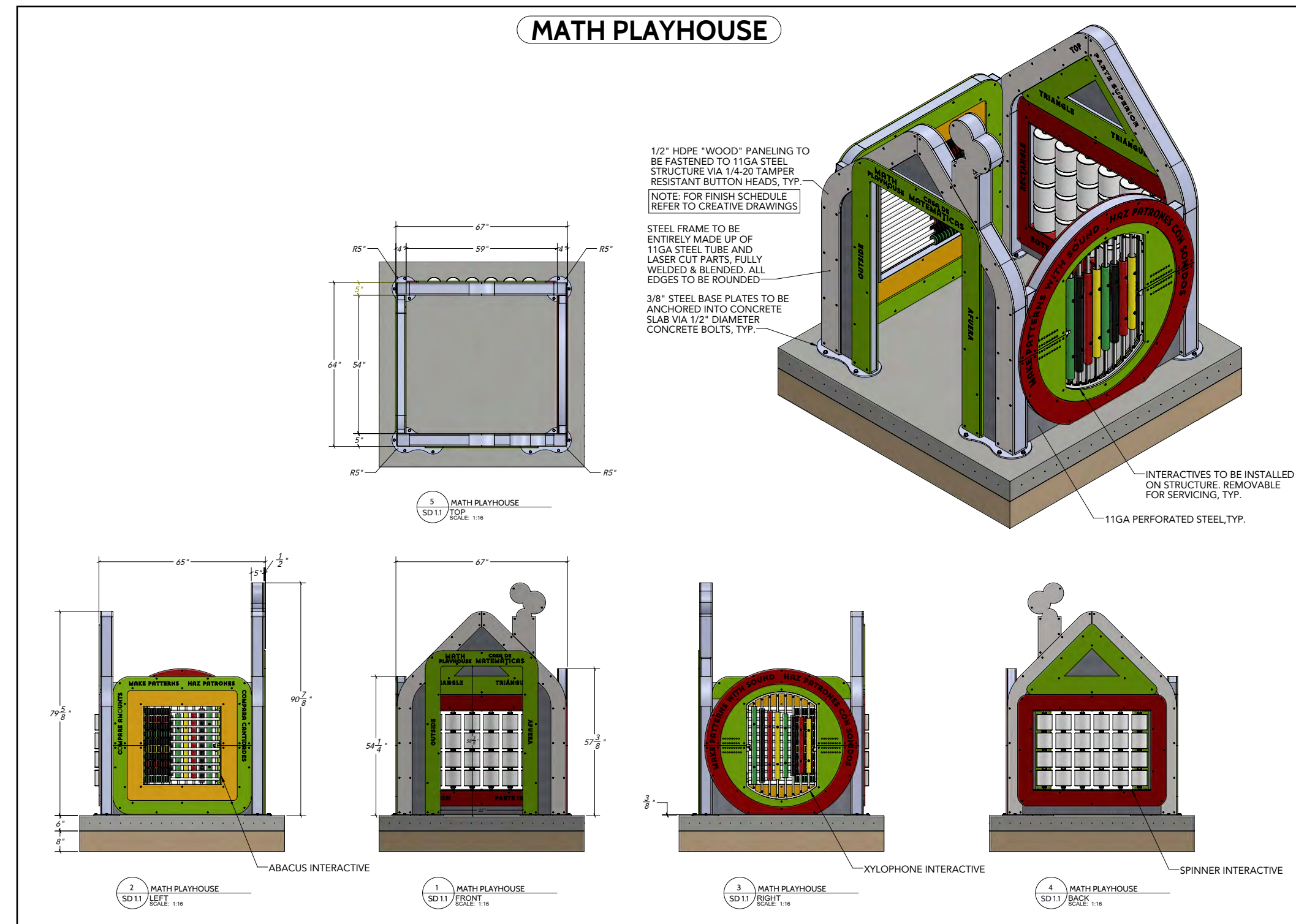
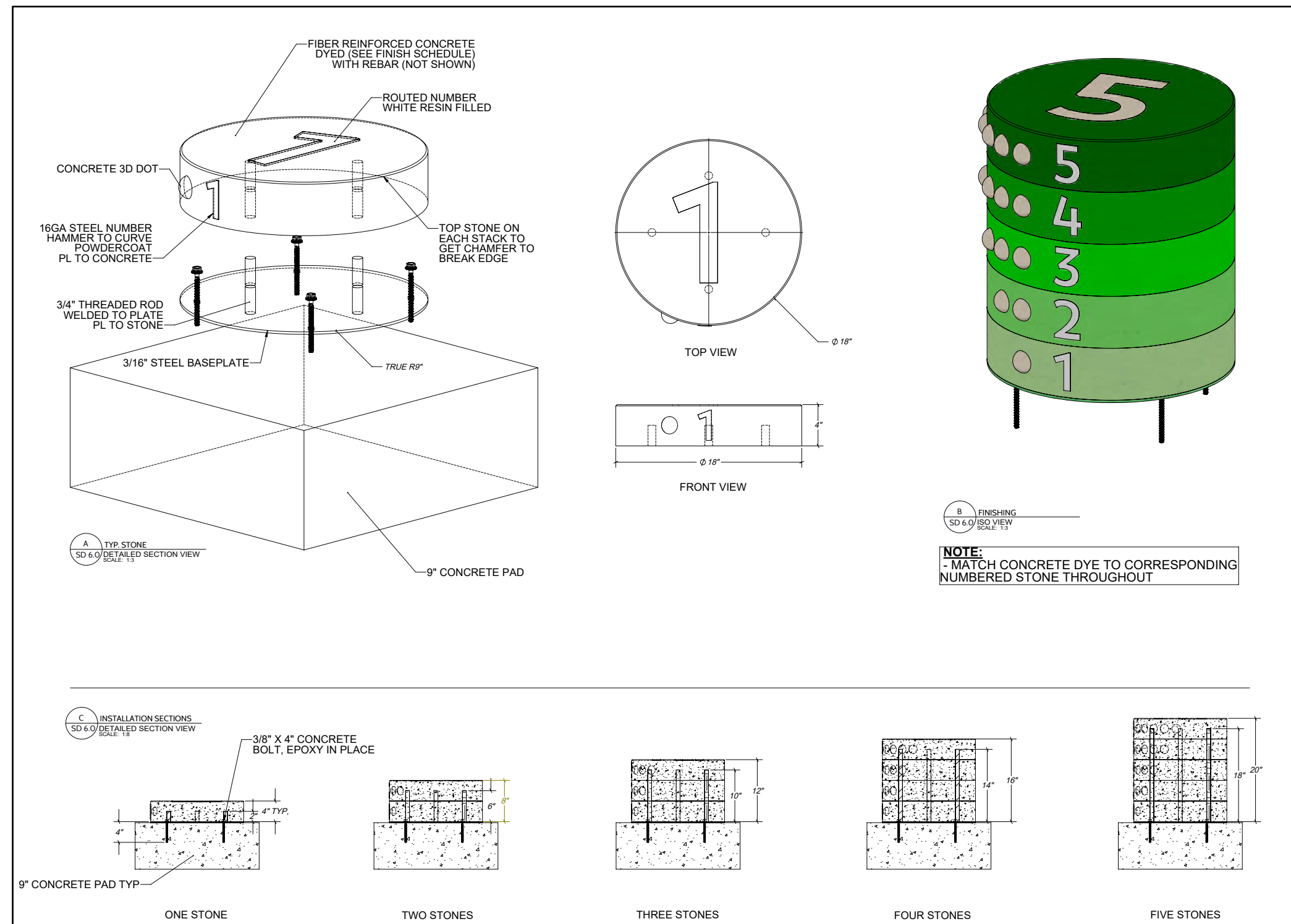
Final Results

Part III | Results & Recommendations



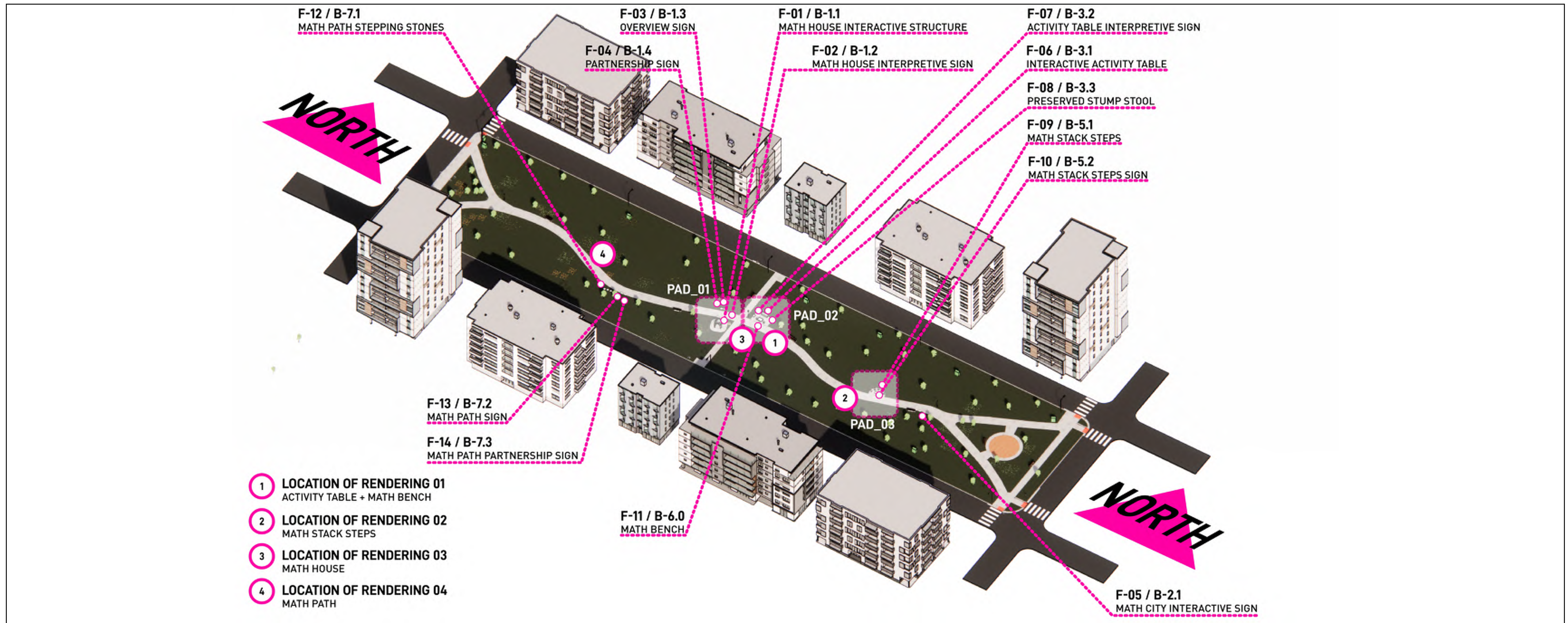
Future Projects

Part III | Results & Recommendations



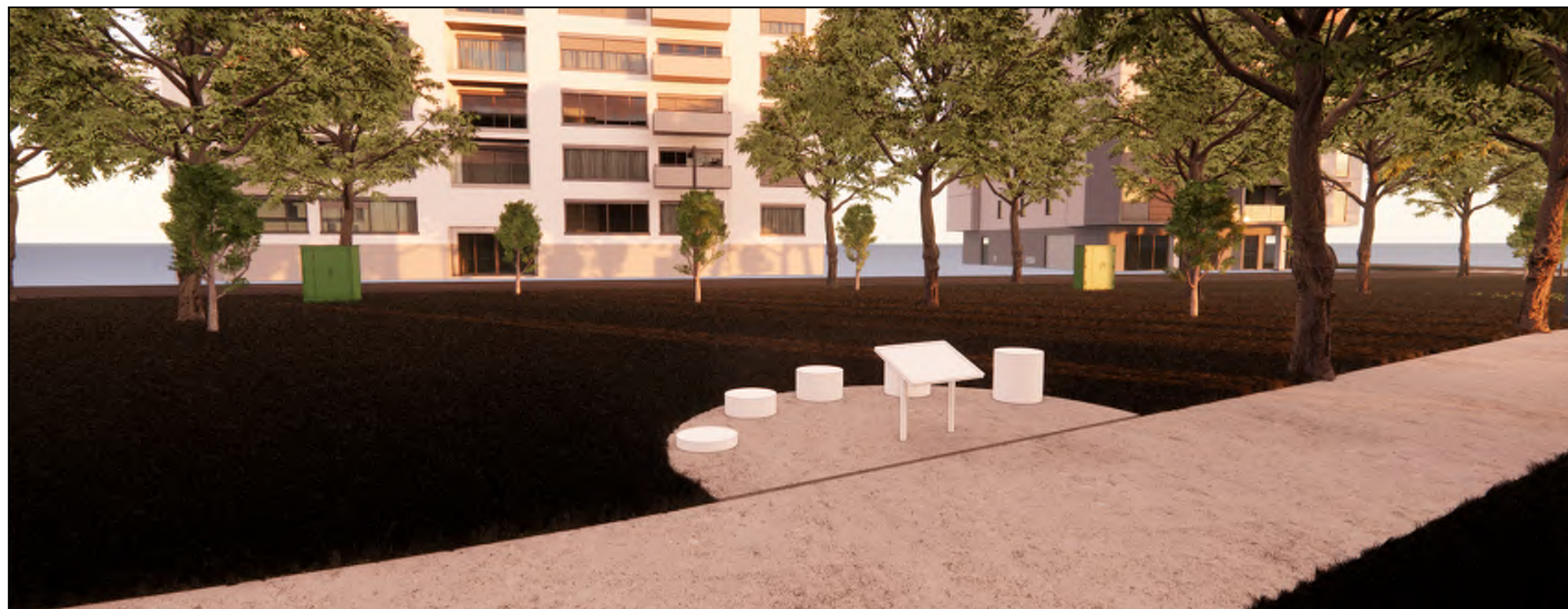
Future Projects

Part III | Results & Recommendations



Future Projects

Part III | Results & Recommendations



Benefits of Playful Learning

Part IV | Impact & Ingress

Research shows that when kids have fun, they learn more.

- “Play is a natural way to develop motor, cognitive, social, and emotional skills. The challenge for educators is to design comprehensive teaching practices that can create spaces for students’ agency, curiosity, and enjoyment to flourish. | *Marc Fuster Rabella, OECD Directorate for Education & Skills*
- “Playful learning that allows students to experiment helps them understand concepts and interact with peers. Such experiences are an essential component to leapfrogging in education because without them, young people will not be able to develop the full breadth of competencies and skills they need to thrive.” | *Dr. Rebecca Winthrop, The Brookings Institution*
- “Children learn best when education is active via an approach that supports inquiry and reflection; engaging; meaningful, so children can connect new information to prior knowledge; socially interactive with adult-facilitated peer collaboration; iterative, with opportunities to form, test, and revise hypotheses; and joyful. | *The Brookings Institution*
- “Play is not frivolous. It is brain-building.” | *The American Academy of Pediatrics*



Conclusion

Part V | Conclusion & Call to Action

“The parallels between play and the conditions under which people naturally learn hold a key idea for education: we might take learning more seriously if it felt more like play.”

Marc Fuster Rabella

Organisation for Economic Co-Operation and Development
(OECD) Directorate for Education & Skills



Galesburg CUSD #205 | Galesburg, IL

Consolidating with Empathy and Fairness



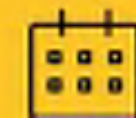
Galesburg CUSD #205

Helping Students Achieve Their Dreams

MENU

SCHOOLS

ENGLISH



LEGATARCHITECTS

DESIGN | PERFORMANCE | SUSTAINABILITY

Prospect Heights Pros/Cons of Grade Centers

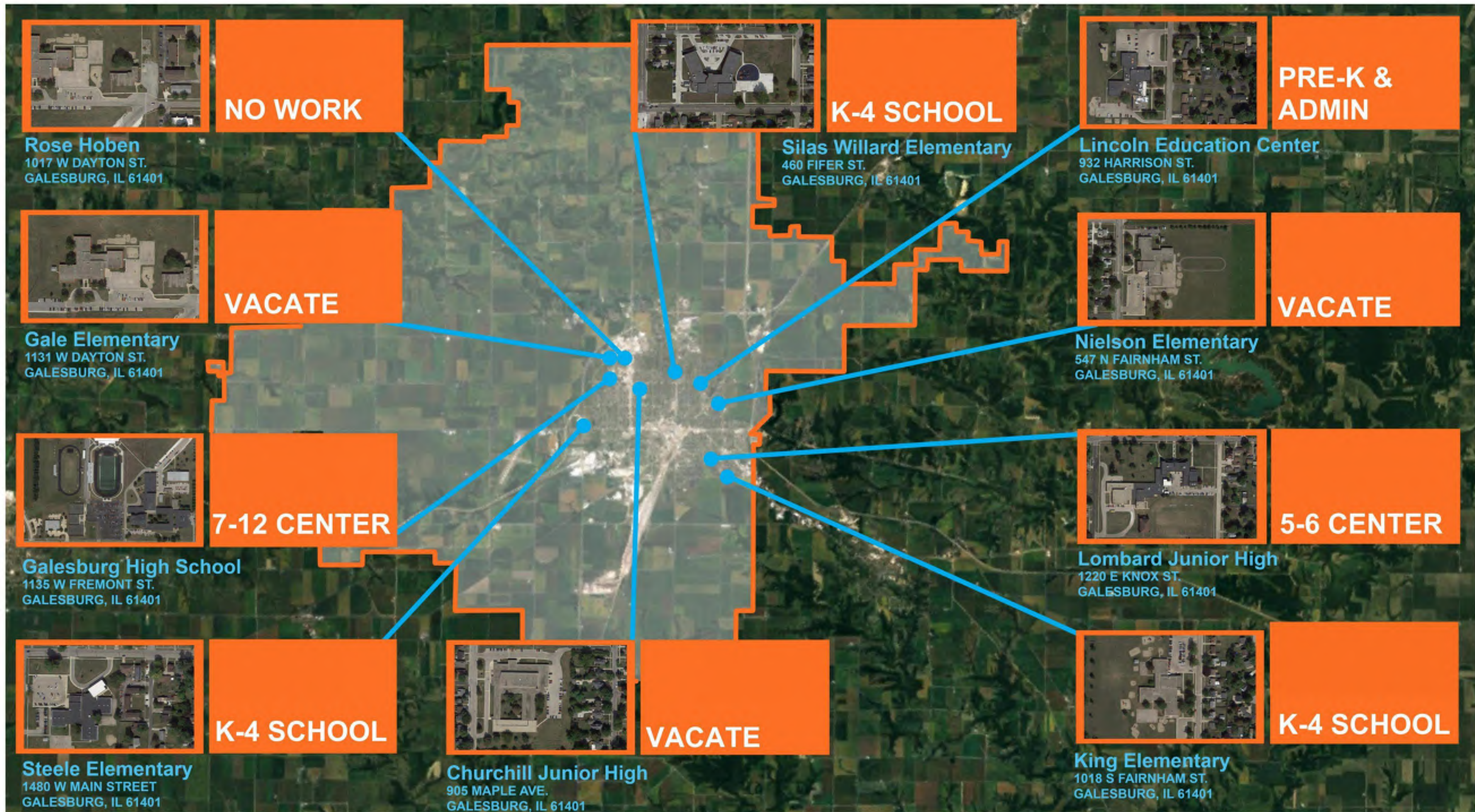
Research Process

Advantages

- Each school more clearly focuses on educational/social needs of children.
- Curriculum/instruction focuses specifically on the grade level age group.
- Building facility design/usage accommodates a specific age group.
- Class size is better balanced.
- Demographics are better balanced.
- Curriculum, instruction and program are more consistent.
- May have fewer class sections within a grade, thus operational economies.
- Or, may have more class sections within a grade.
- Better mainstreaming of special education/ESL children.
- Reorganization cost savings allow real savings.
- Articulation across grade levels improves.
- Articulation across attendance centers may or may not improve.
- Eliminates competition and comparison between schools.

Disadvantages

- Children no longer attend their “neighborhood” schools.
- Parents/children don’t have as much time to build loyalty for a school.
- Requires more busing.
- Longer bus rides for some children.
- Brothers and sisters may be in different schools.
- Parents may experience child-care difficulties with children arriving and departing at different times.
- Young children lose older role models.
- Primary and intermediate grade teachers’ articulation may or may not be more difficult.
- Parents may have to choose between PTA/PTO meetings and participation at other events.
- Overlap in library materials increases costs.
- Changing centers every two years is disrupting to children and parents.
- Communities like to identify with their K-5 elementary school.
- Having all students of the same grade together gives the building a larger feel.



GALESBURG COMMUNITY UNIT SCHOOL DISTRICT #205

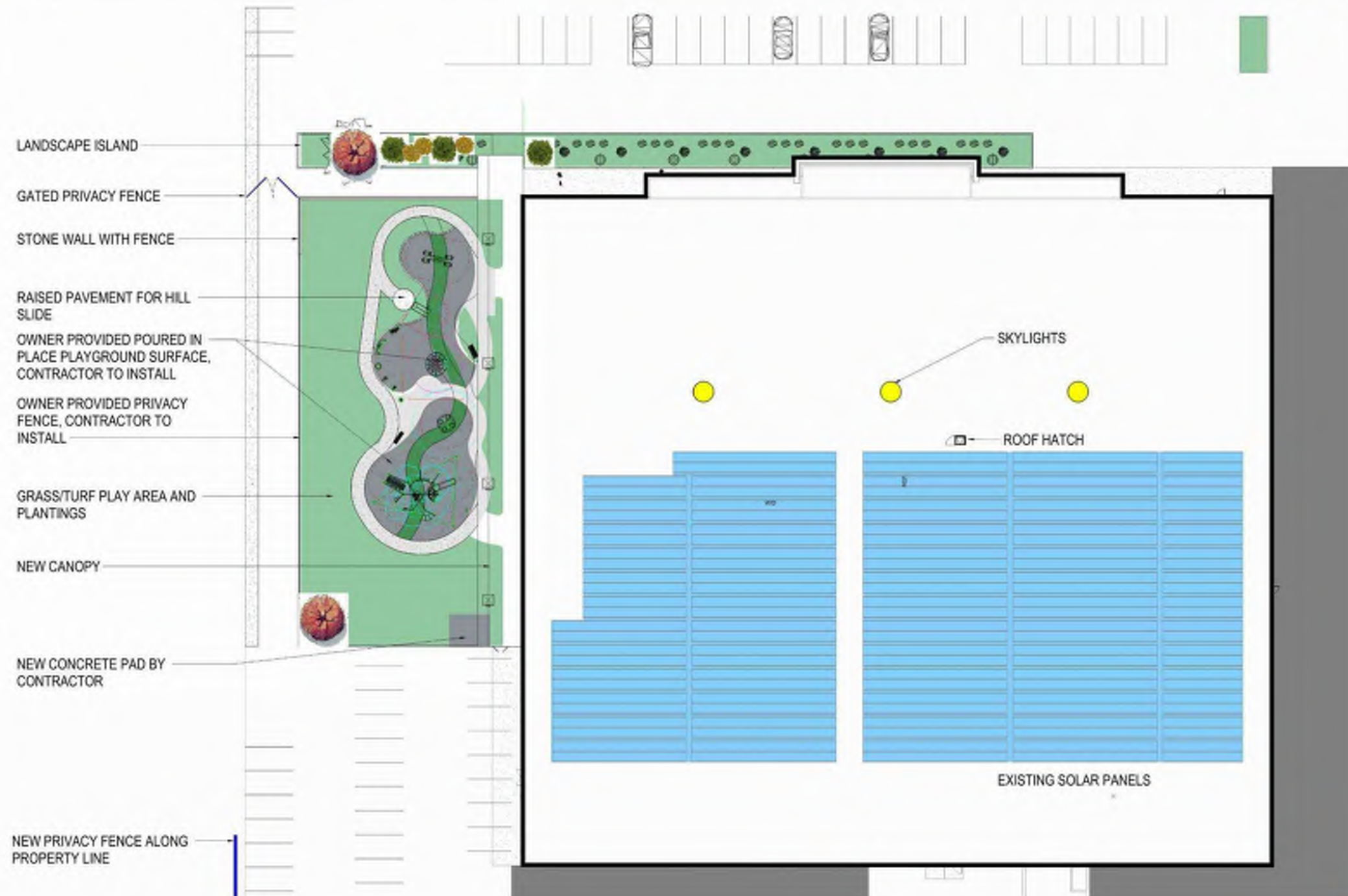
Consensus Option

LEGAT ARCHITECTS
 DESIGN | PERFORMANCE | SUSTAINABILITY



Conceptual Design Process





GALESBURG BRIGHT FUTURES AND DISTRICT OFFICE

GALESBURG CUSD #205

RUSSELL
LEGATARCHITECTS
 DESIGN | PERFORMANCE | SUSTAINABILITY



12.06.21



1 FIRST FLOOR CONCEPTUAL PLAN

GALESBURG BRIGHT FUTURES AND DISTRICT OFFICE

GALESBURG CUSD #205

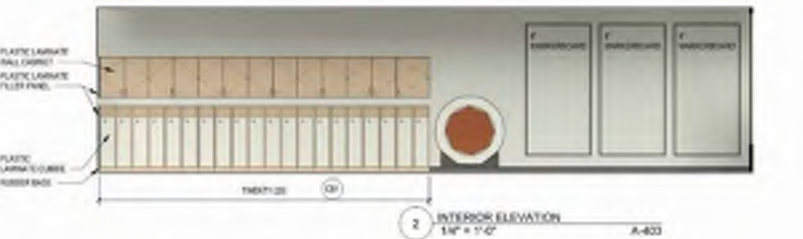
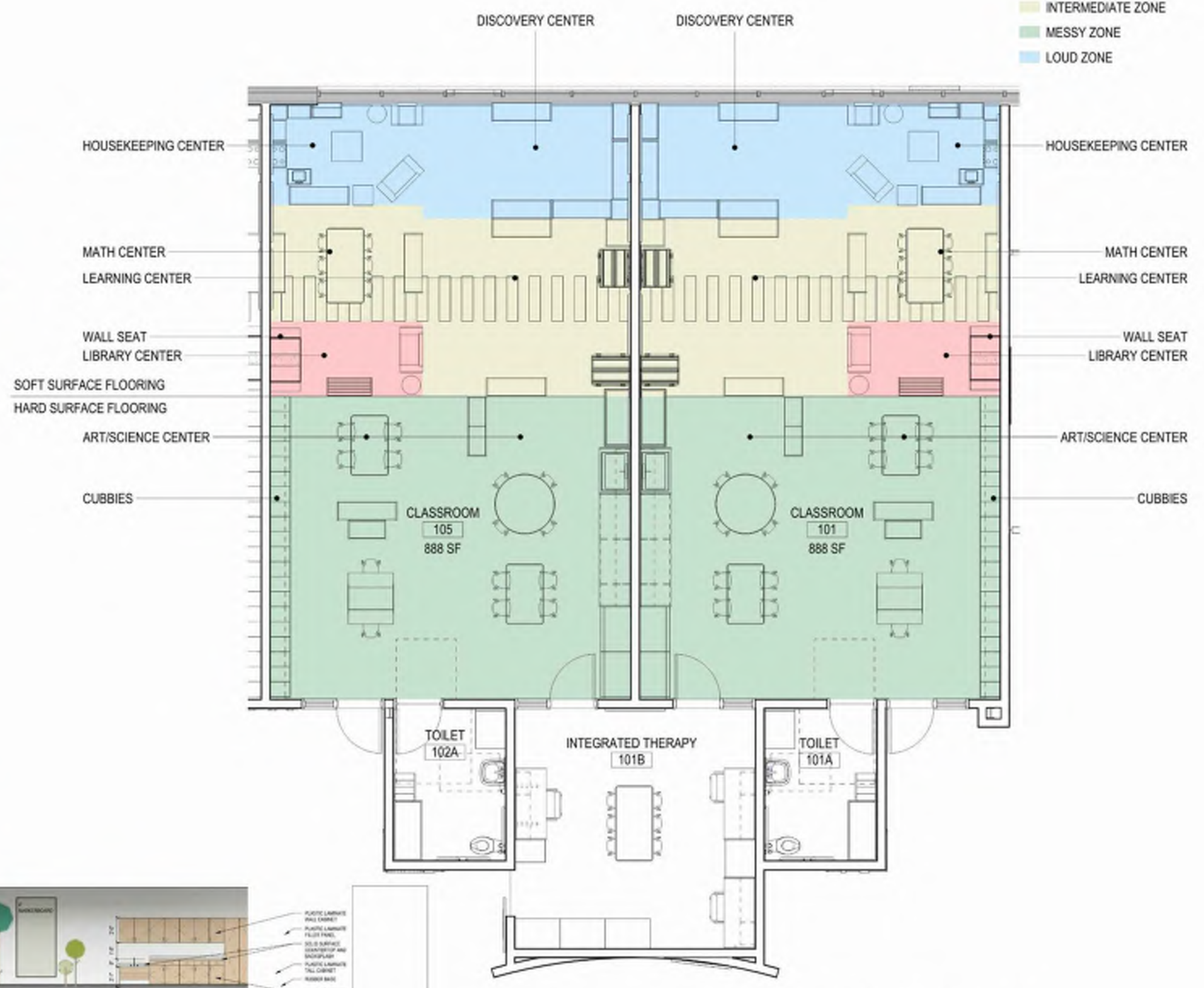
RUSSELL
LEGATARCHITECTS
 DESIGN | PERFORMANCE | SUSTAINABILITY

12.06.21





- LEGEND:
- QUIET ZONE
 - INTERMEDIATE ZONE
 - MESSY ZONE
 - LOUD ZONE



ENLARGED FLOOR PLAN - TYPICAL CLASSROOM 3/8" = 1'-0"

GALESBURG BRIGHT FUTURES AND DISTRICT OFFICE

GALESBURG CUSD #205

RUSSELL
LEGATARCHITECTS
 DESIGN | PERFORMANCE | SUSTAINABILITY



12.06.21



1 FIRST FLOOR CONCEPTUAL PLAN
1/8" = 1'-0" A-201

GALESBURG BRIGHT FUTURES AND DISTRICT OFFICE

GALESBURG CUSD #205

RUSSELL
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DESIGN | PERFORMANCE | SUSTAINABILITY

12.06.21





GALESBURG CUSD #205 - KING ELEMENTARY SCHOOL ADDITIONS & RENOVATIONS

EXTERIOR VIEW - GYM



EXTERIOR VIEW - MAIN ENTRANCE



KINDERGARTEN



FLOOR PLAN
KING ELEMENTARY

- ASSEMBLY
 - ADMINISTRATION
 - CIRCULATION
 - CLASSROOM
 - KITCHEN
 - MEDIA CENTER
 - MUSIC
 - SUPPORT
 - SERVICE
 - EXISTING
- 1 - ADMINISTRATIVE OFFICES
 - 2 - FACULTY LOUNGE
 - 3 - KINDERGARTEN
 - 4 - CLASSROOM
 - 5 - MEDIA CENTER
 - 6 - ART
 - 7 - MUSIC
 - 8 - KITCHEN
 - 9 - GYM

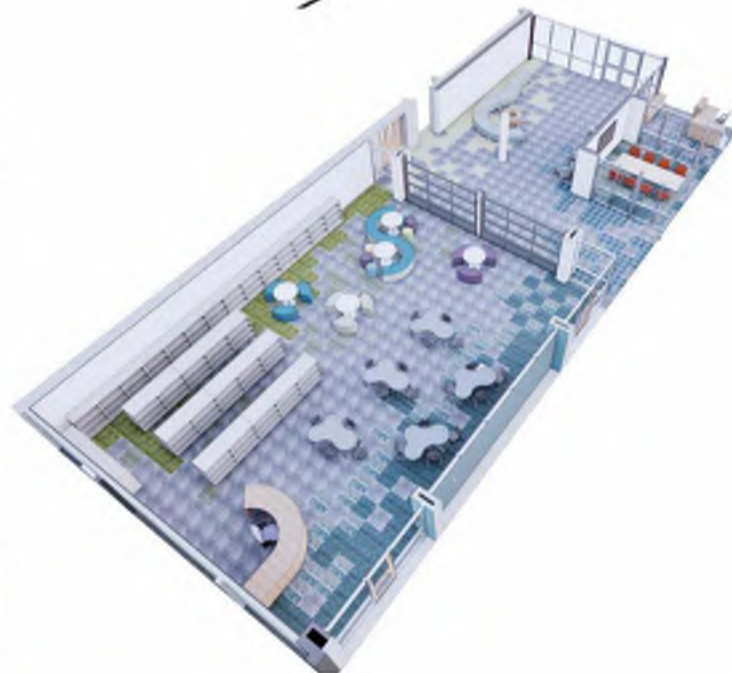
MEDIA CENTER



LOBBY



TYPICAL CLASSROOM



Design Process



Design Process



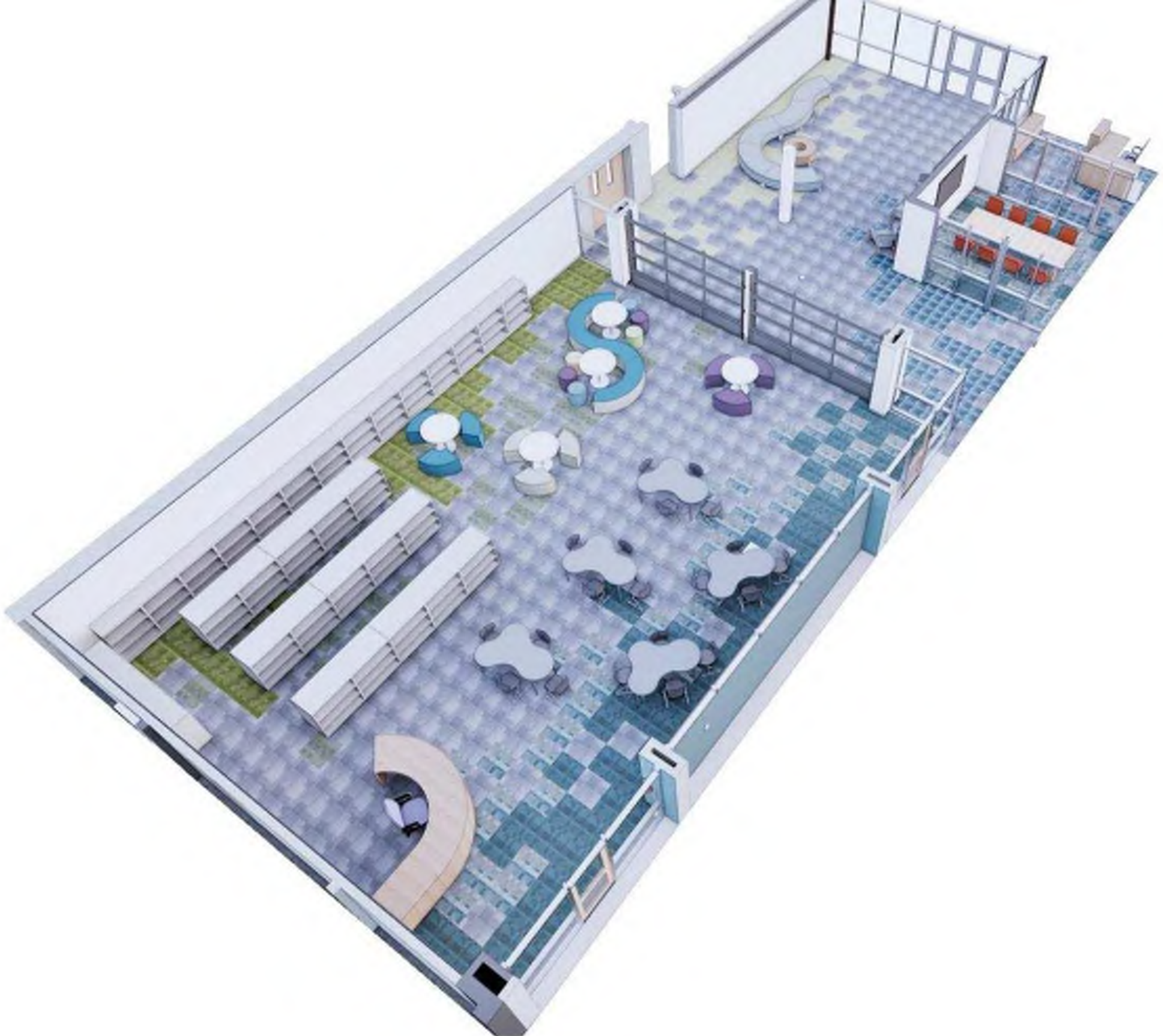
Design Process



Design Process



Design Process



Design Process



Design Process



Final Photography



Final Photography



Final Photography



Final Photography



Final Photography



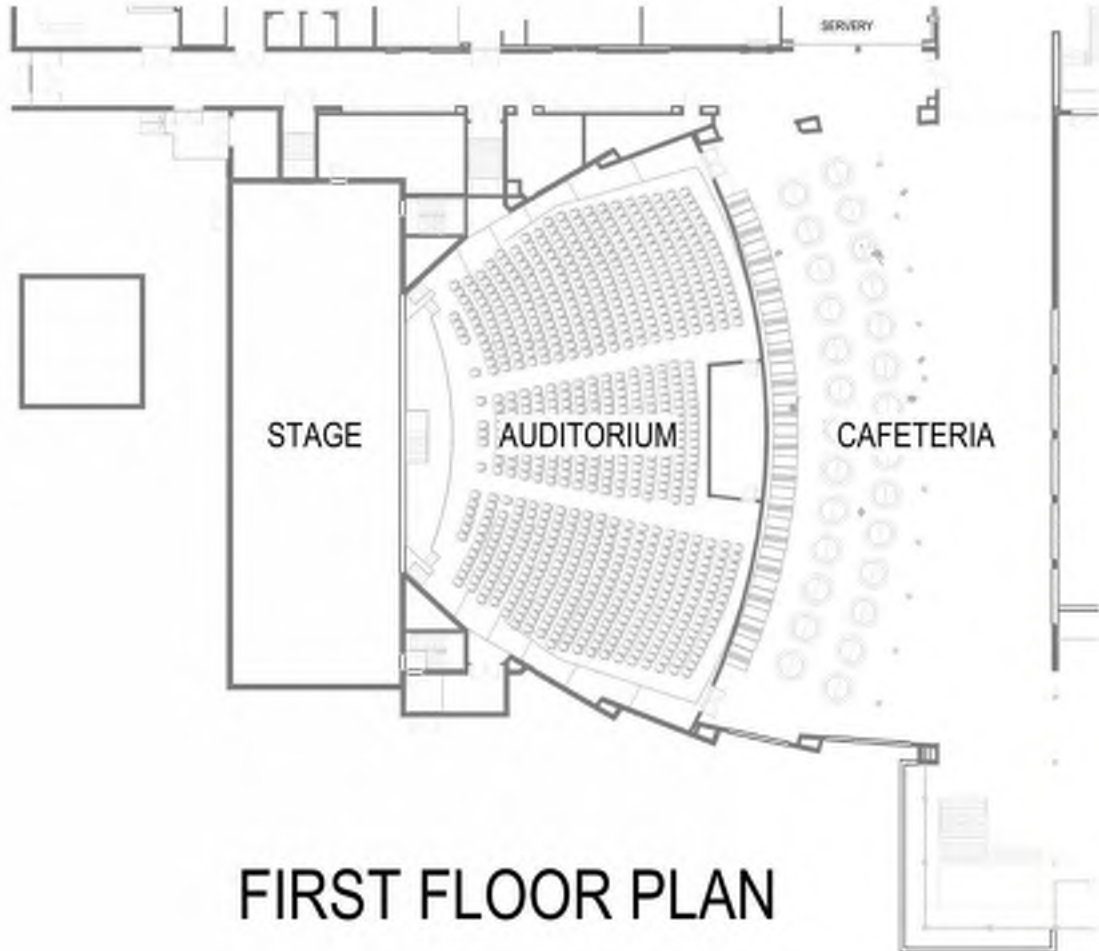
Final Photography



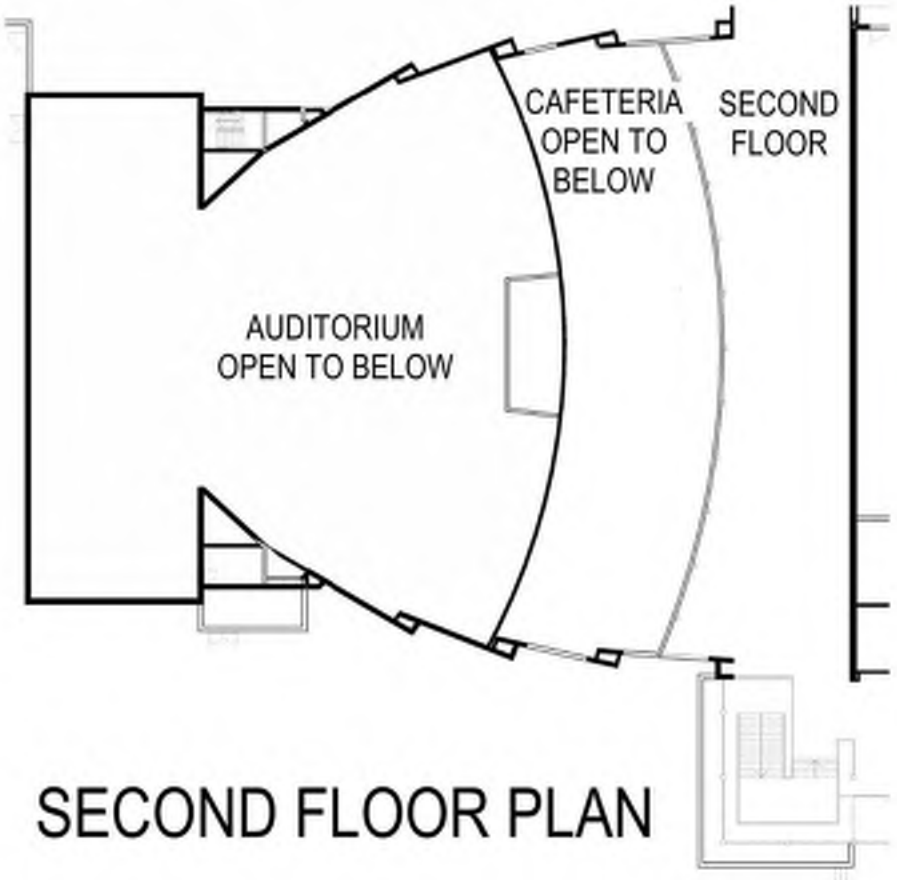
Final Photography



Design Process



FIRST FLOOR PLAN



SECOND FLOOR PLAN

CAFETERIA PERSPECTIVE LOOKING SOUTH



GALESBURG JR-SR HIGH SCHOOL

GALESBURG CUSD #205

RUSSELL
LEGATARCHITECTS
SUSTAINABILITY | PERFORMANCE | DESIGN



01.13.2020

Final Photography



Final Photography



AERO Therapeutic Center | Burbank, IL

Equitable environments with access for all



A.E.R.O. Special Education Cooperative

HOME

WHO WE ARE

BOARD AND GOVERNANCE

PROGRAMS

SERVICES

INFORMATION AND RESOURCES

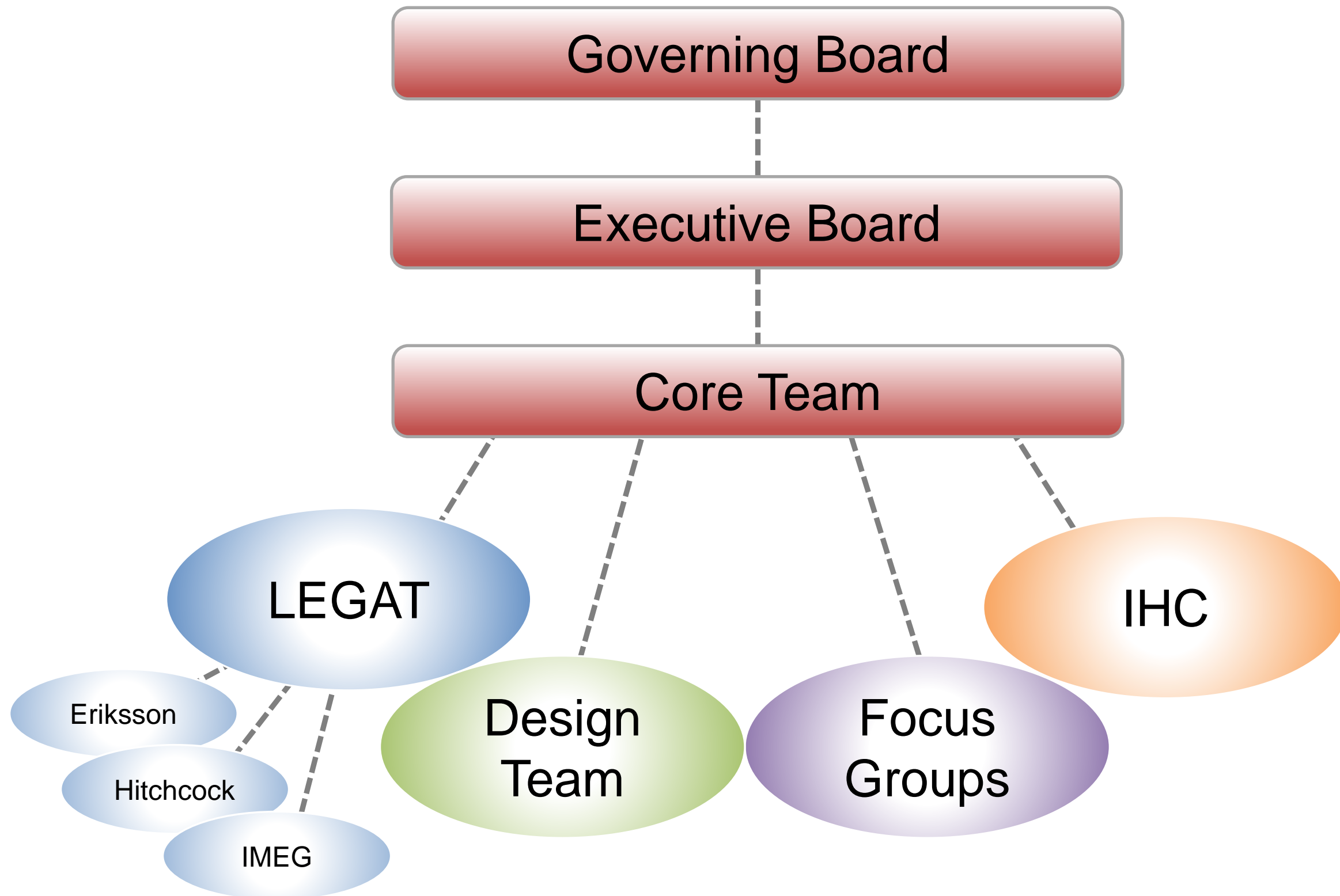


Learn more about A.E.R.O.'s comprehensive special education programs by selecting a program.



WE ARE CONNECTING AND PARTNERING

Special Education Cooperative



Research Process



**SENSORY
LOADING**



TRANSITIONS



OVERLAPPING



**GEOGRAPHIC
STRESSORS**



BIOPHILIA



CARE

Research Process



CONCEPT 1 Sensory Loading

Concept:

- **Neuro-typical approach:** Immerse the neuro-atypical students in normative environments in order to encourage adaptation and simulate real-world environments. This is the approach of the original AERO facility.
- **Sensory design approach:** favorably designing the sensory environment can be conducive to positive and constructive behavior. Uses a "graduated" approach of sensory spaces from the highly adapted to the typical to allow for gradual skill development. This is the approach of the new AERO Therapeutic Center.



NEURO-TYPICAL APPROACH

All environments are neuro-typical



SENSORY DESIGN APPROACH

Environments are on a graduated scale from highly adapted to neuro-typical

Research Process

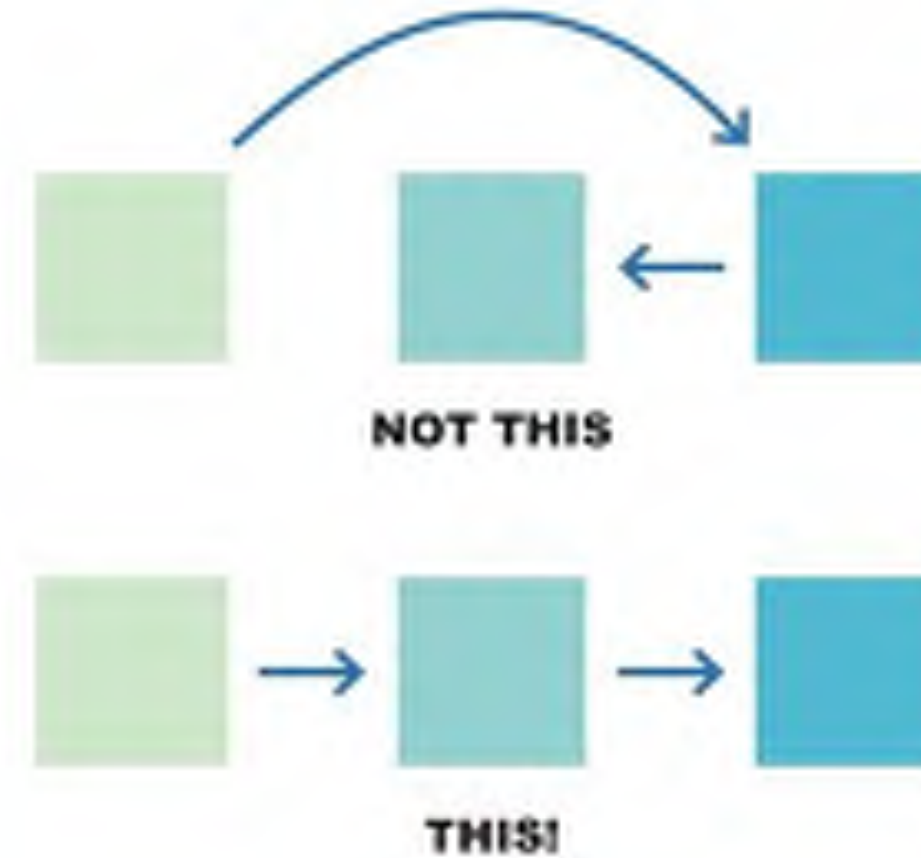


CONCEPT 2 Sequencing and Transitions

Concept:

To align the daily schedules of students and their affinity for routine with the spatial layout of the building. This can be employed to great effect when combined with effective way-finding and sensory zoning.

- Group functions for each age group in zones through which children move progressively throughout the day.
- Organize functions in a one-way circulation pattern, such that back-tracking or complex navigation is not required.
- Design these transitions such that students are not exposed to unnecessary distraction or sensory-rich environments.
- Circulation patterns should be logical and clear. Students should be able to "map" their schedules without much difficulty. Returning to central circulation "nodes" can be helpful.
- The architecture should recognize transition points, preferably in similar consistent ways.



Research Process



CONCEPT 3 Overlapping Approaches

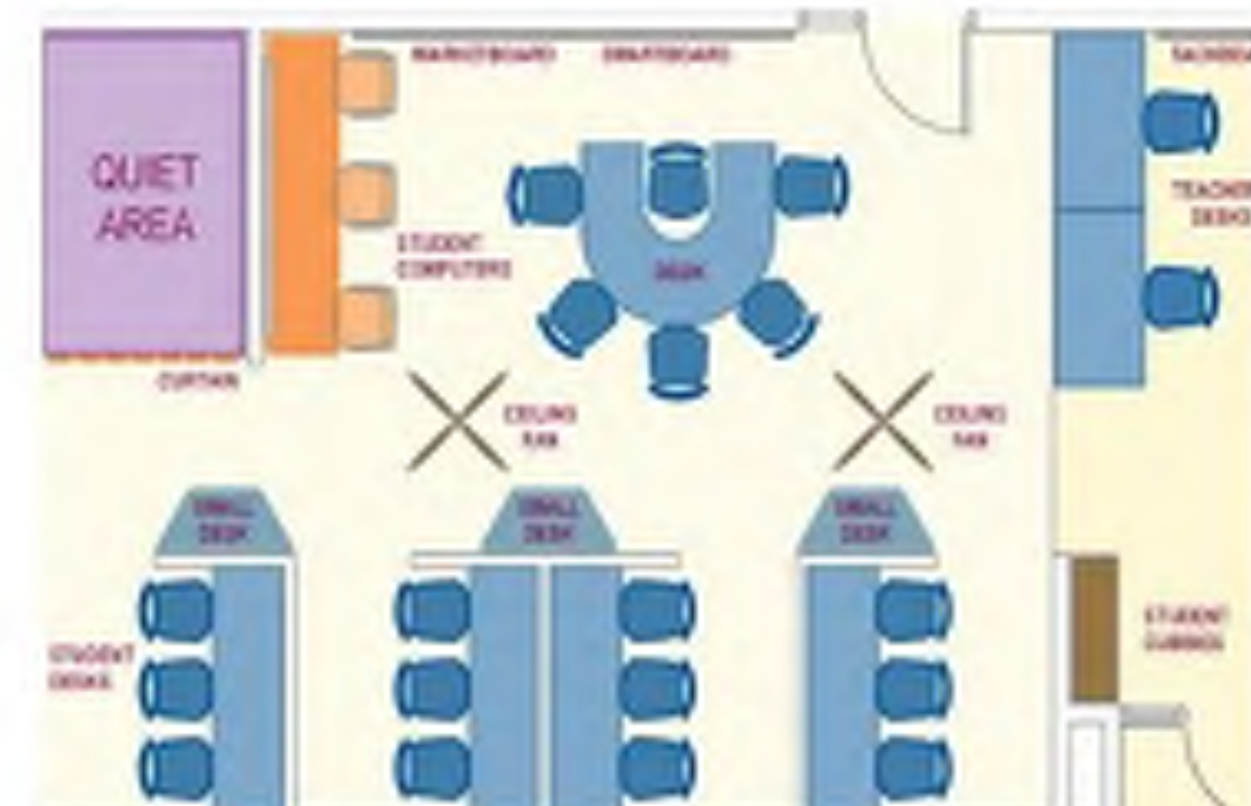
Concept:

The following strategies benefit multiple user types.

- **Acoustics:** reduce noise levels, echo, mechanical noise. (Benefits to neuro-typical, ADHD, and Autism-spectrum users)
- **Spatial sequencing:** affinity for routine, provide logical entry and access sequence based on scheduled use of spaces. One-way circulation where possible, minimal disruption and distraction.
- **Escape space:** respite from over-stimulation, small partitioned area or "crawl space."
- **Compartmentalization:** provide distinct sensory cues for each type of activity, to clearly define functions and expectations.
- **Transition zones:** recalibration of senses
- **Sensory zoning:** see compartmentalization
- **Safety:** avoid sharp edges and corners, "finger-traps", pay more close attention to furniture, equipment, and danger points



Figure 23



Research Process



CONCEPT 4 Geographic Stressors

Concept:

Physical points in the school building may inherently cause stress in students.

- **Drop off & pick-up:** the transition from car/bus to the school entrance can be an intimidating and stressful experience. Break down to reduce scale and contrast of the entrance. Oppose "monumentality."
- **Corridors:** passing between classes is most often the noisiest and most sensory-rich time in a student's day, so any effort to curtail this experience would be useful to maintaining focus. Offset passing periods, wider hallways, acoustic treatment in the area are strategies to consider.
- **Classroom entrance:** the classroom entrance may induce anxiety as a result of social concerns or performance anxiety.
- **Cafeteria & gym:** Dining rooms and other large spaces can be loud, sensory-overloading situations. There are multiple decision points and social interactions to navigate. This also applies to other large social gatherings like assemblies, beginning of day line-ups, and mass examinations.

- **Avoidance:** For students with OCD or GAD, avoidance of locations of prior anxiety attacks may be common.



Figure 25

Research Process



CONCEPT 5 Biophilia

Concept:

Multiple user types will benefit from access to biophilic moments at strategic points.

- Biophilia is the idea that humans possess an innate tendency to seek connections with nature.
- Nature is therapeutic for humans.
- **Nature in the space:** sensory exposure/access to nature, non-rhythmic sensory stimuli, access to fresh air, access to water, dynamic lighting, natural forms/patterns/materials.
- **Nature of the space:** prospect (view), refuge (escape space), mystery, risk / peril (sense of adventure).



Figure 26



Research Process



CONCEPT 6 Care

Concept:

For the students and staff to benefit the most from any intervention there needs to be an effort to address their wellbeing.

- **Engagement:** When educators and staff feel appreciated, they perform better. When educators and staff are provided training on the latest topics and research, they perform better. When educators and staff are able to find time on stressful days to regain their equilibrium, they perform better. Any new facility has to take into account how to take care of their employees and provide flexible spaces.
- **Stress reduction:** Look for opportunities to create spaces and places that allow staff members and educators to be able to rejuvenate. You cannot care for others if you cannot take care of yourself. In combination with other strategies, such as biophilia, there is an opportunity to limit cortisol and norepinephrine reactions and give the ability to allow employees to center themselves.

- **Communication:** An essential part of any program should be messaging and communication. Effective engagement begins with a culture of open dialog grounded in the belief that everyone is working toward a common goal. Spaces should foster and host all forms of communication

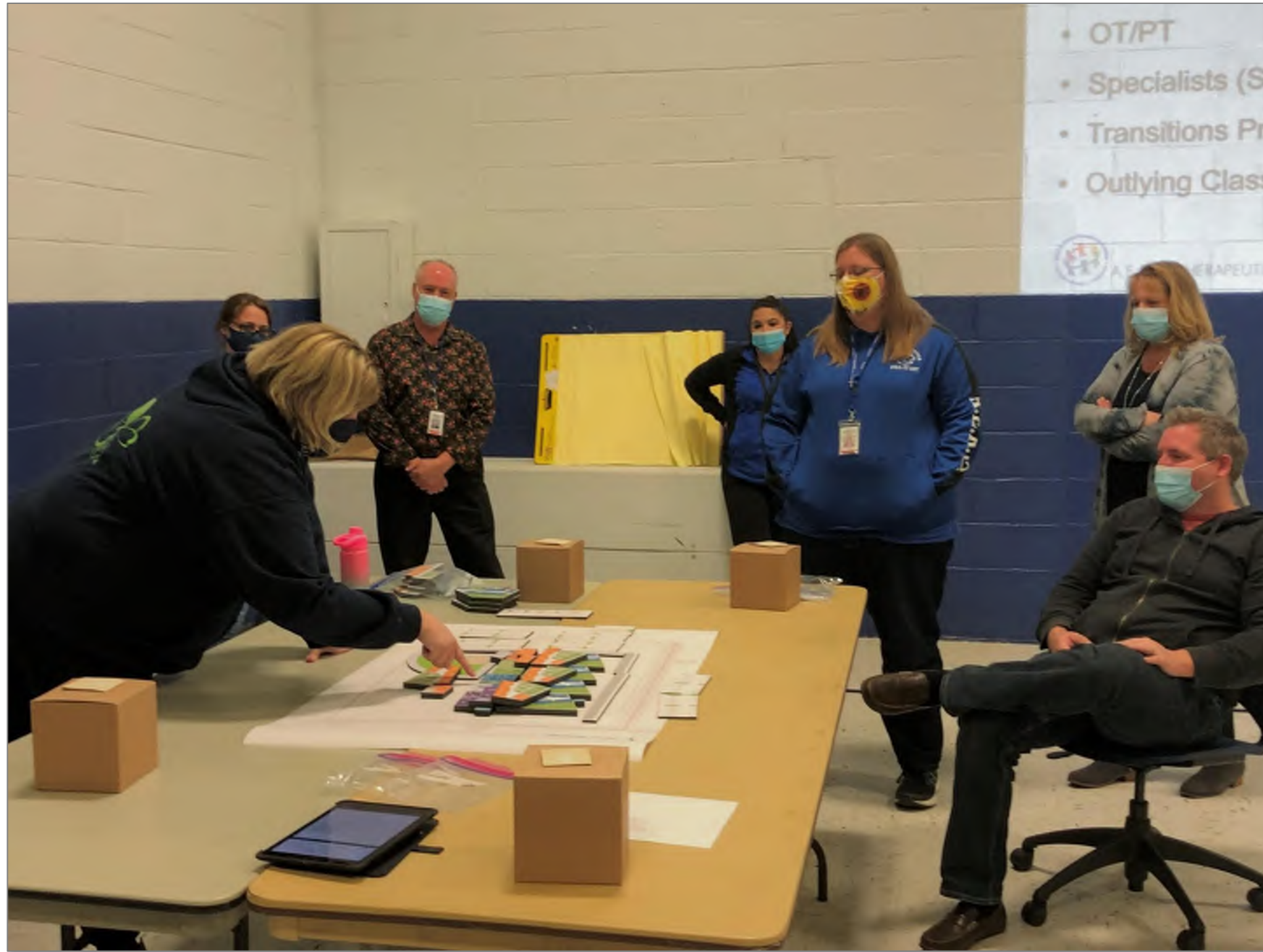


Goals and Objectives

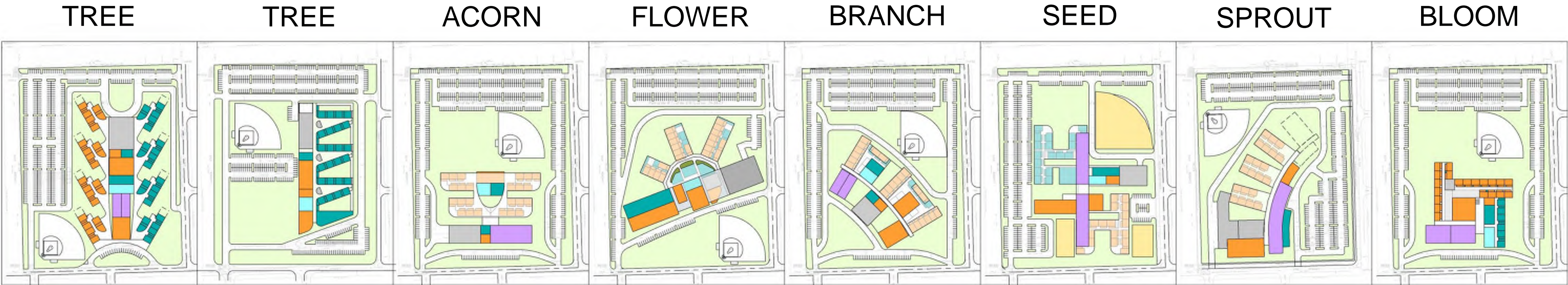
PROGRAMMING...

- Integrated environments (indoor/outdoor)
- Flexible spaces
- Social and emotional support
- Therapeutic center
- Build for students
- Sensory needs
- Student ownership
- Three buildings in one
- Transitions and crisis management
- Space for movement breaks
- Functional spaces to meet AERO needs
- Desirable facility – reputation
- Future maintenance needs/costs
- Accommodate growth
- Aesthetically pleasing
- Community pride
- Students, staff and parents
- Accessibility for everyone
- Opportunities for everyone
- Enhanced opportunities for students
- Adaptive playground.

Conceptual Design Process

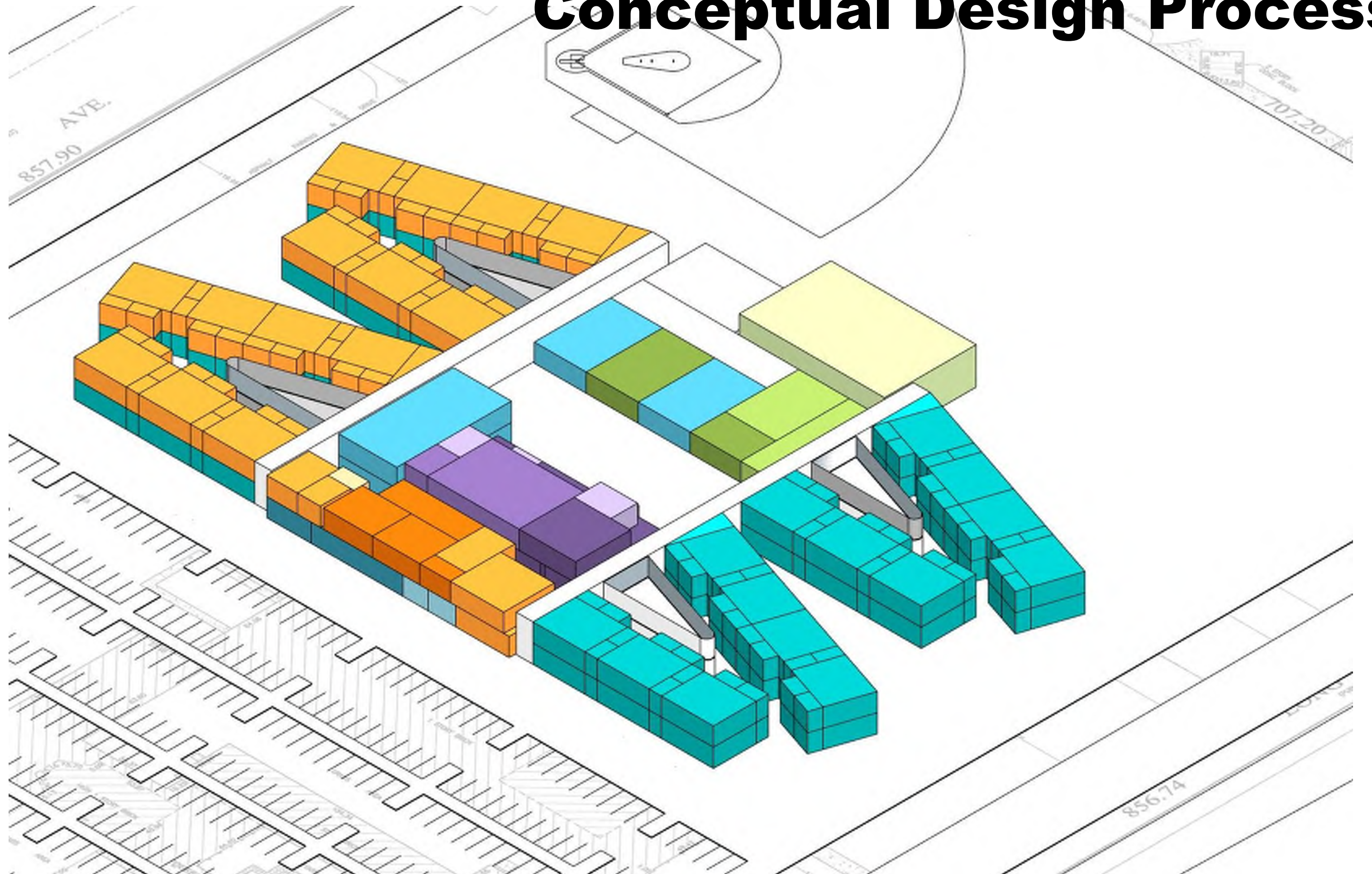


Conceptual Design Process

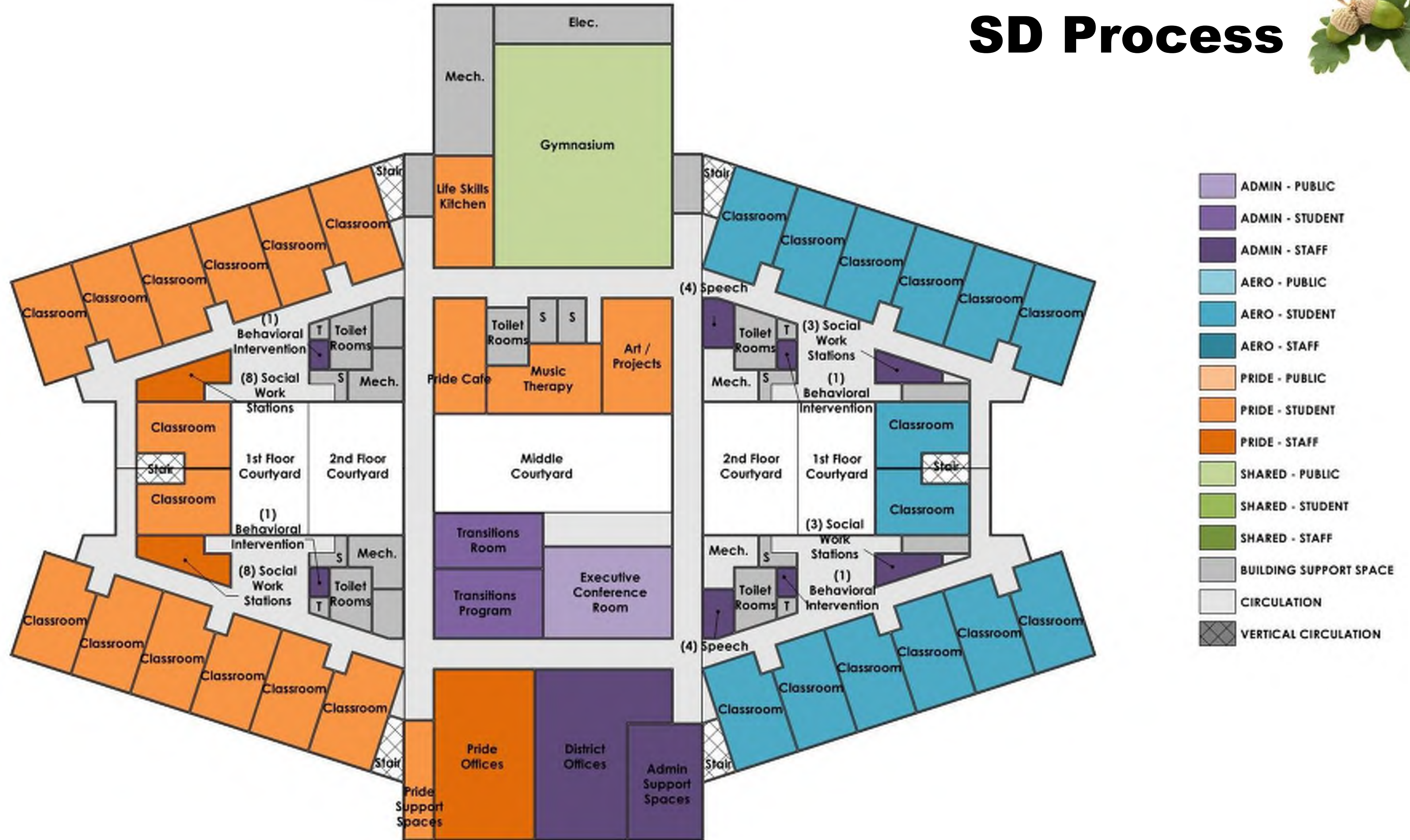


Conceptual Design Process

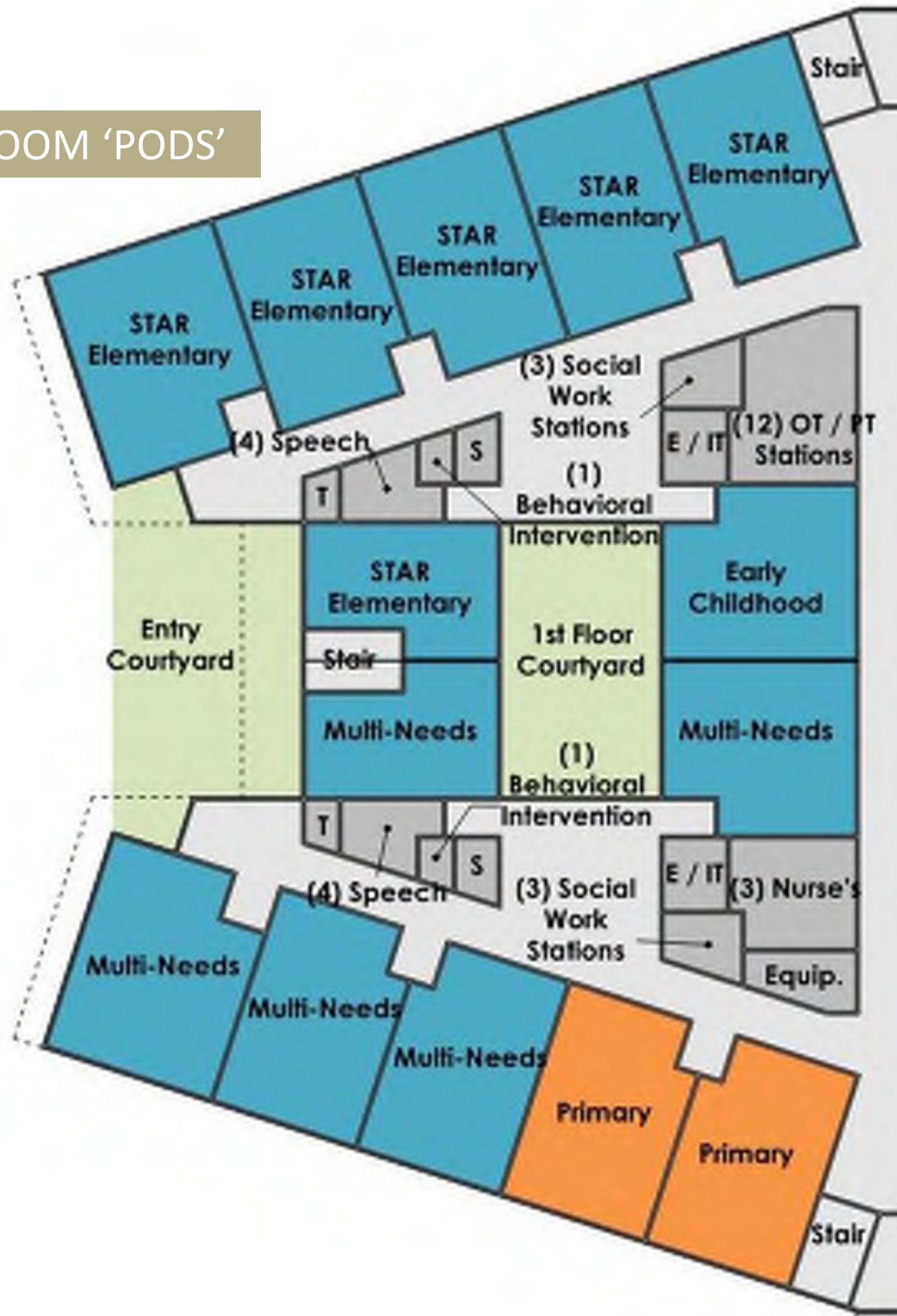
VIEW LOOKING
NORTH-WEST



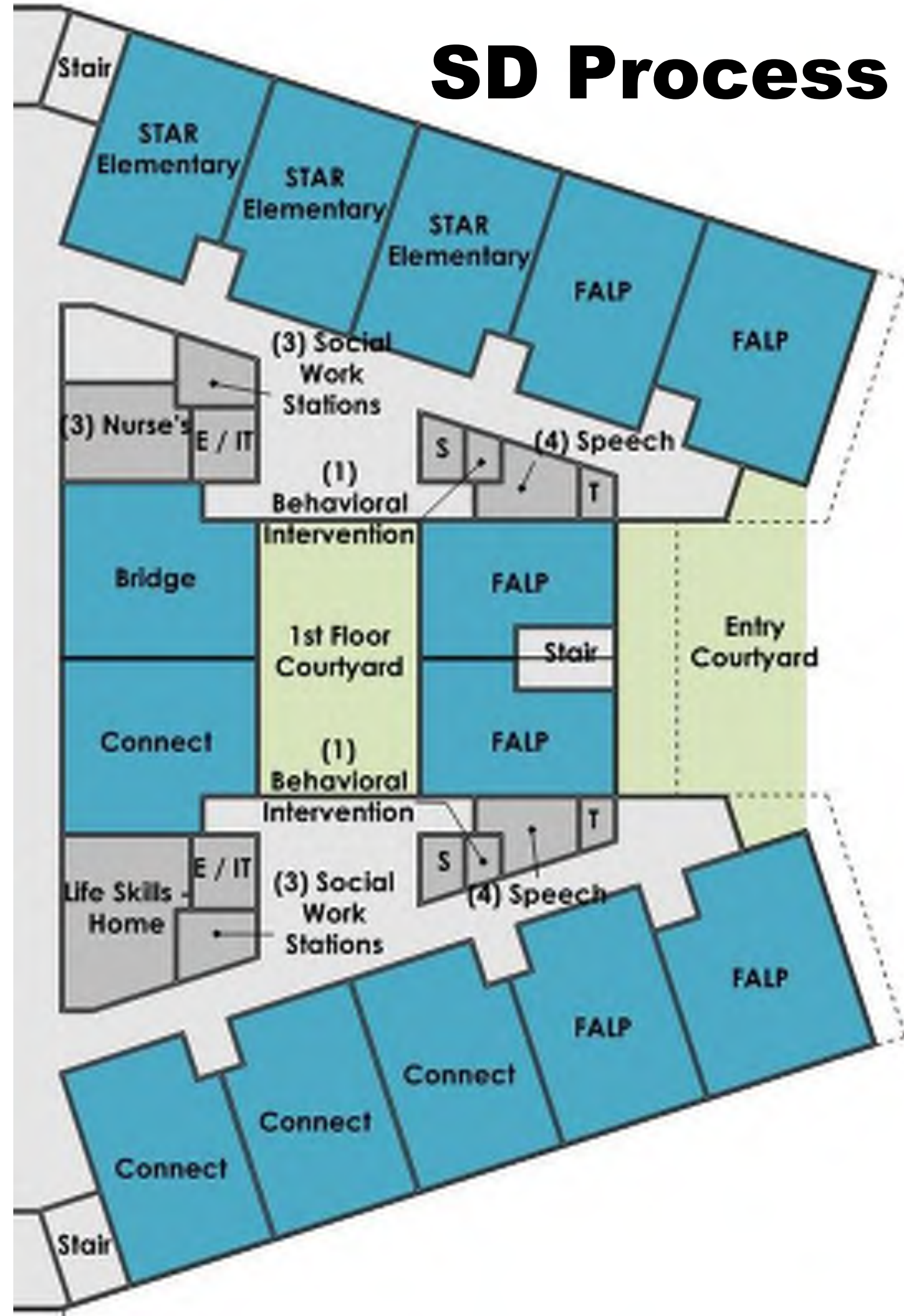
SD Process



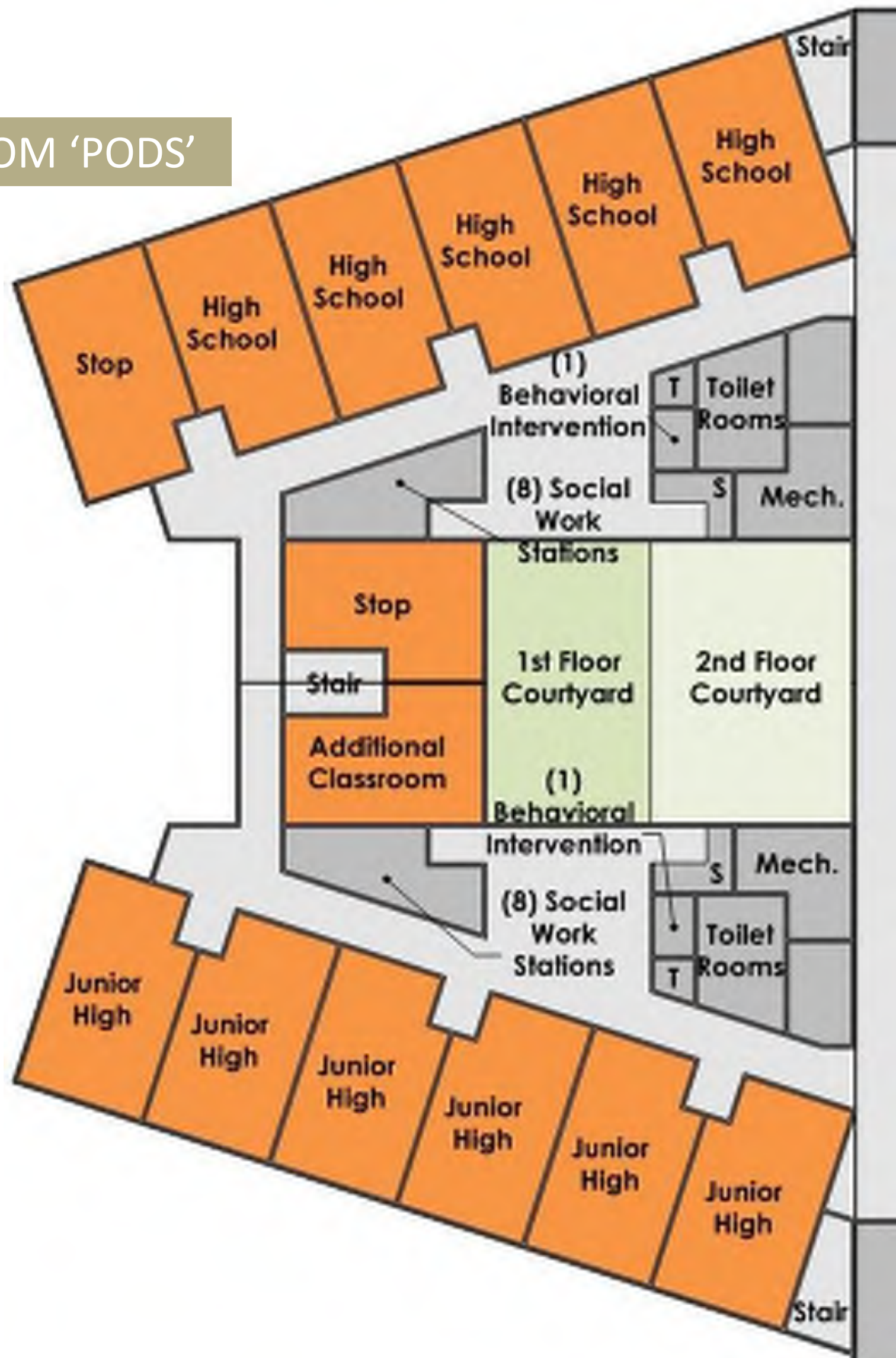
CLASSROOM 'PODS'



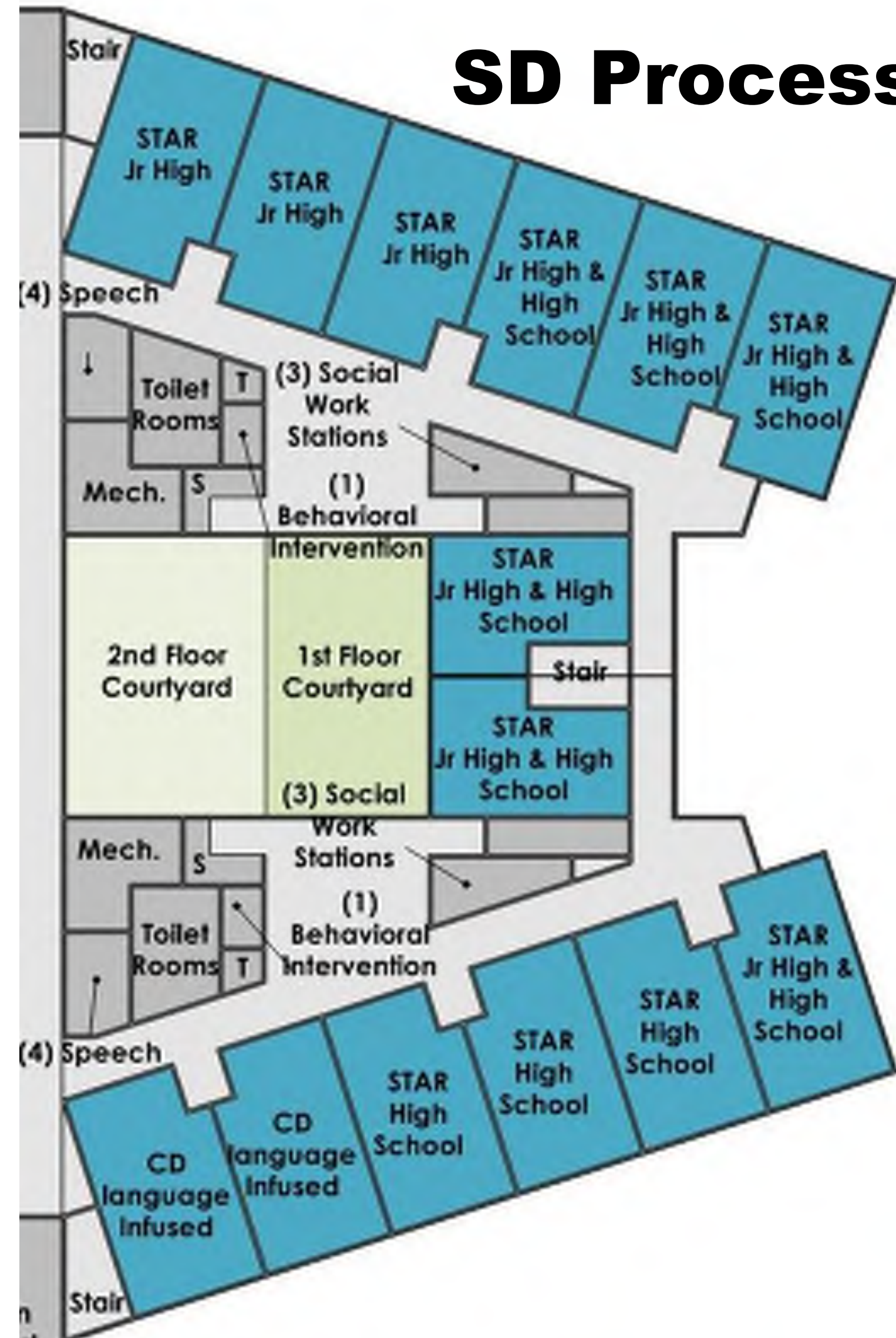
SD Process



CLASSROOM 'PODS'



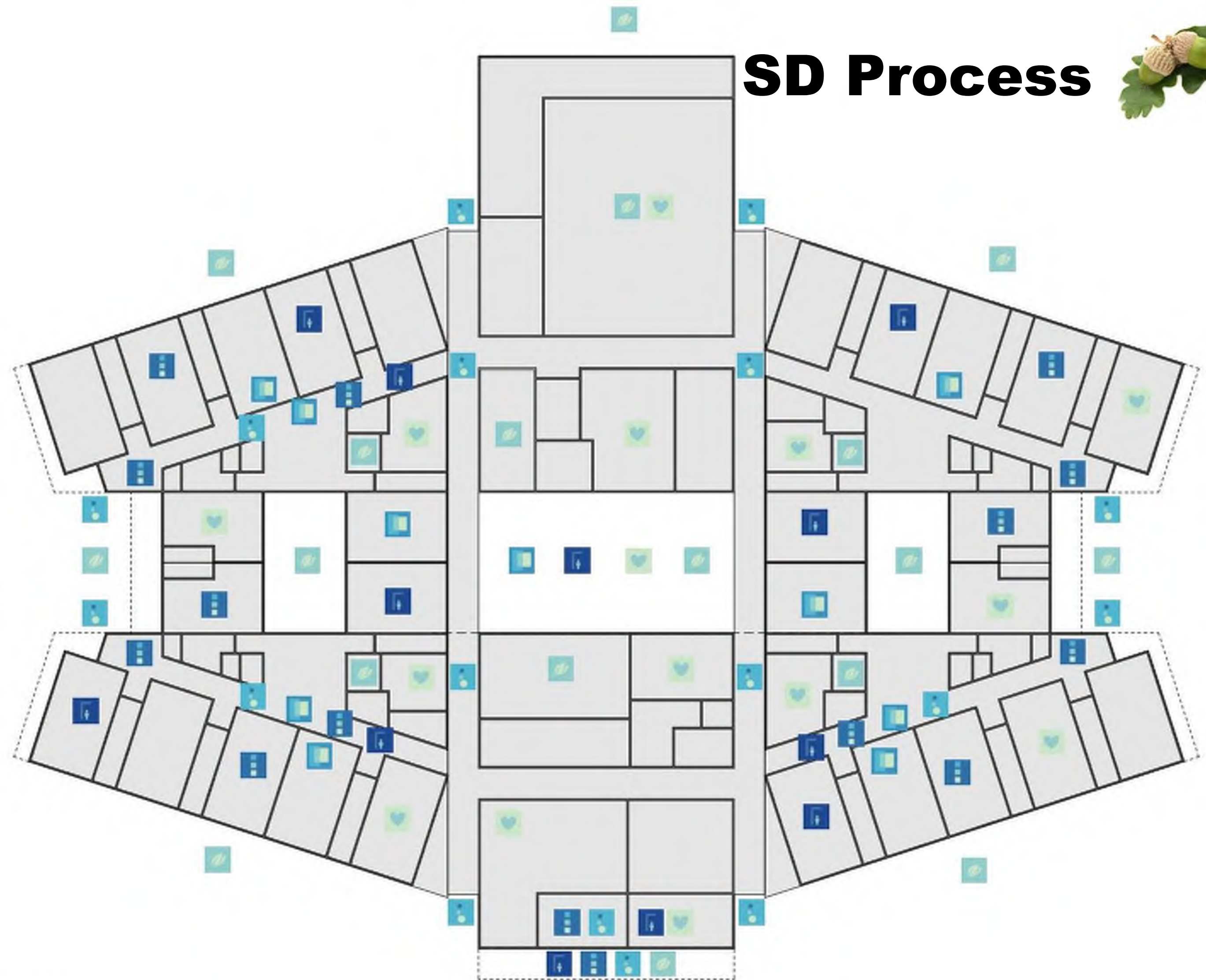
SD Process



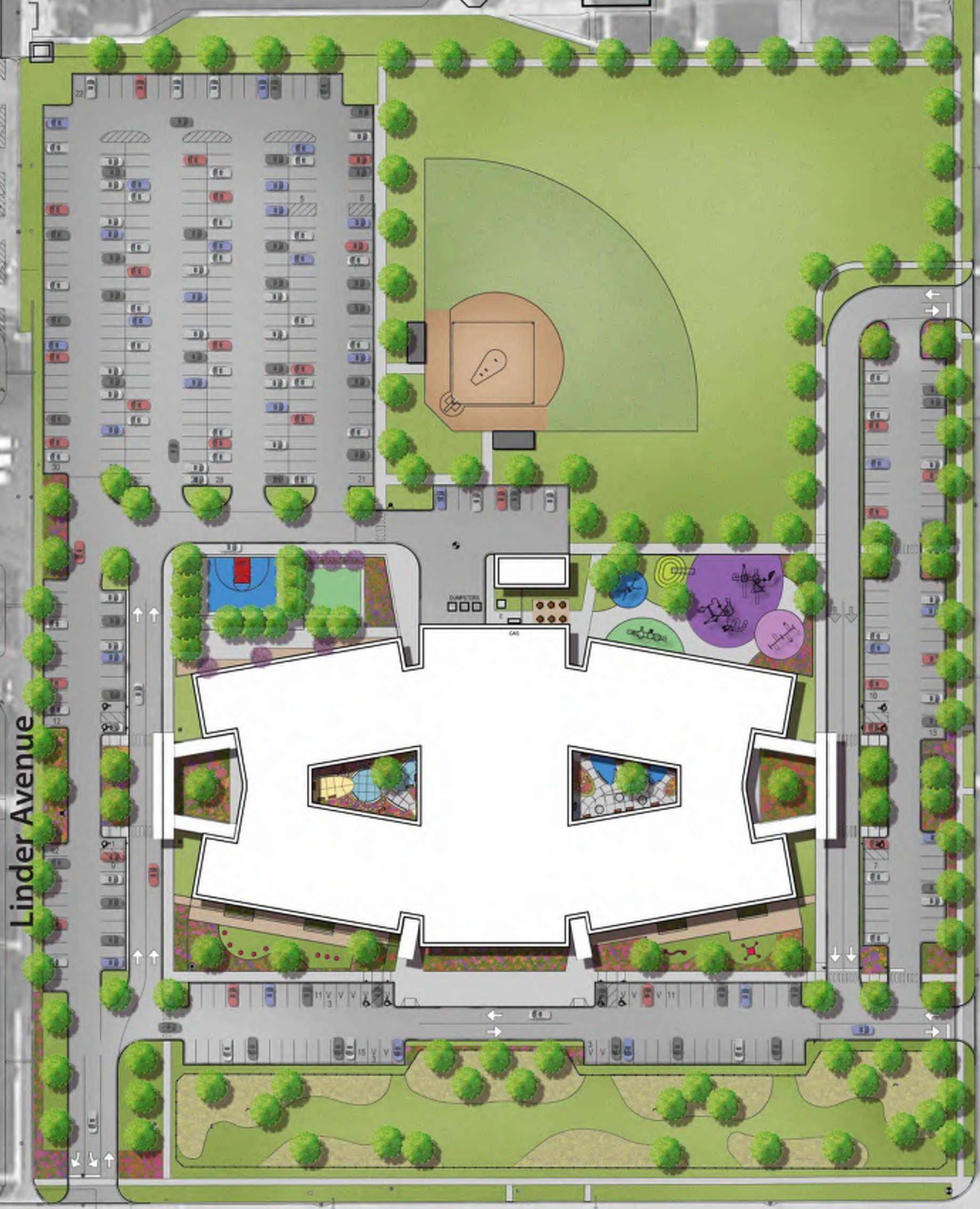
SD Process



-  SENSORY LOADING
-  SEQUENCING + TRANSITIONS
-  OVERLAPPING APPROACHES
-  GEOGRAPHIC STRESS REDUCERS
-  BIOPHILIA
-  CARE



Site Plan



76th Street

Long Avenue

Lorel Avenue

76th Place

Linder Avenue

77th Street



ELEMENT INSPIRATION

OPTION 2

Interior Design

Water WING



Color



Tactile



Visual



Theme

Air WING



Color



Tactile



Visual



Theme

Earth WING



Color



Tactile



Visual



Theme

Sun WING



Color



Tactile



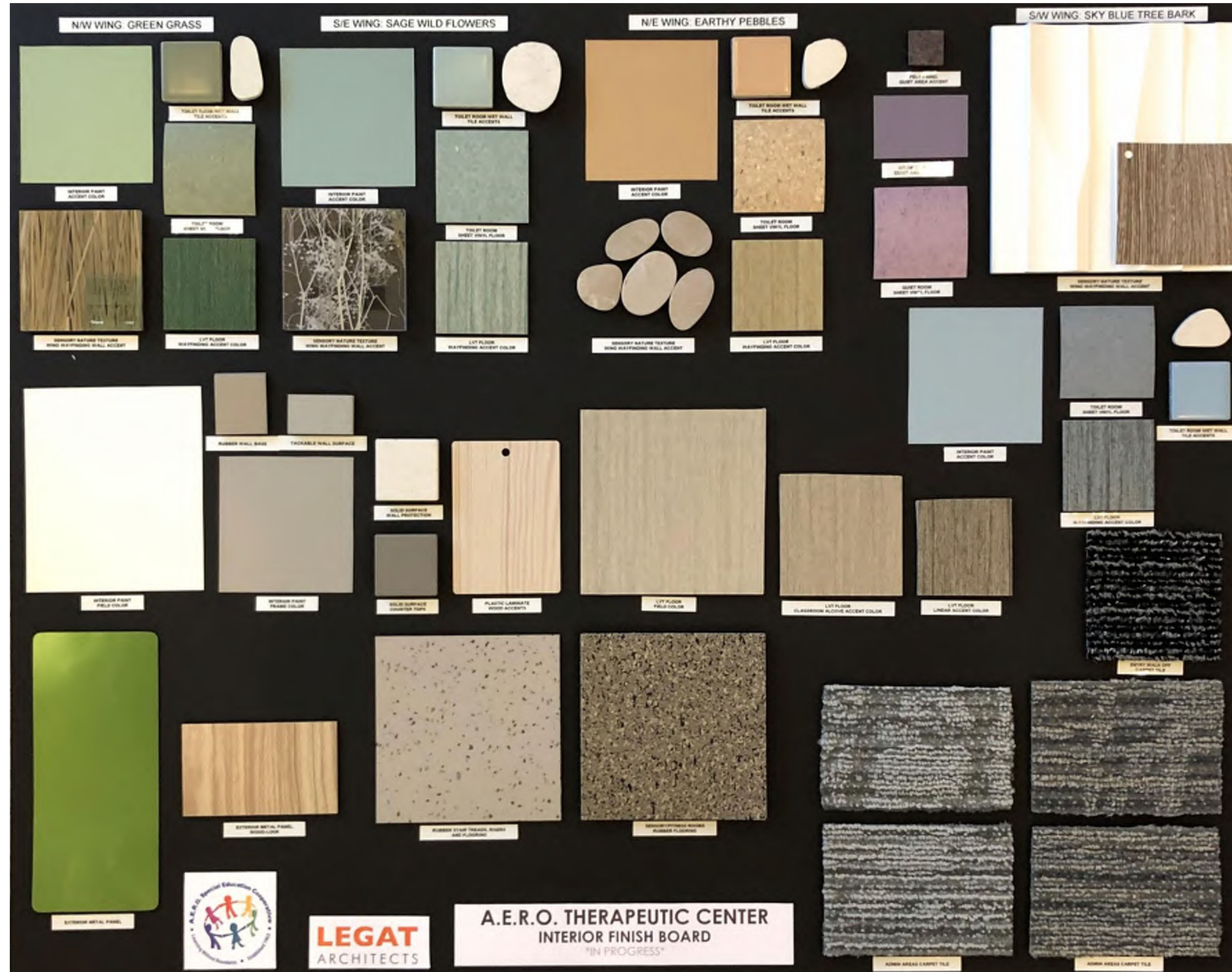
Visual



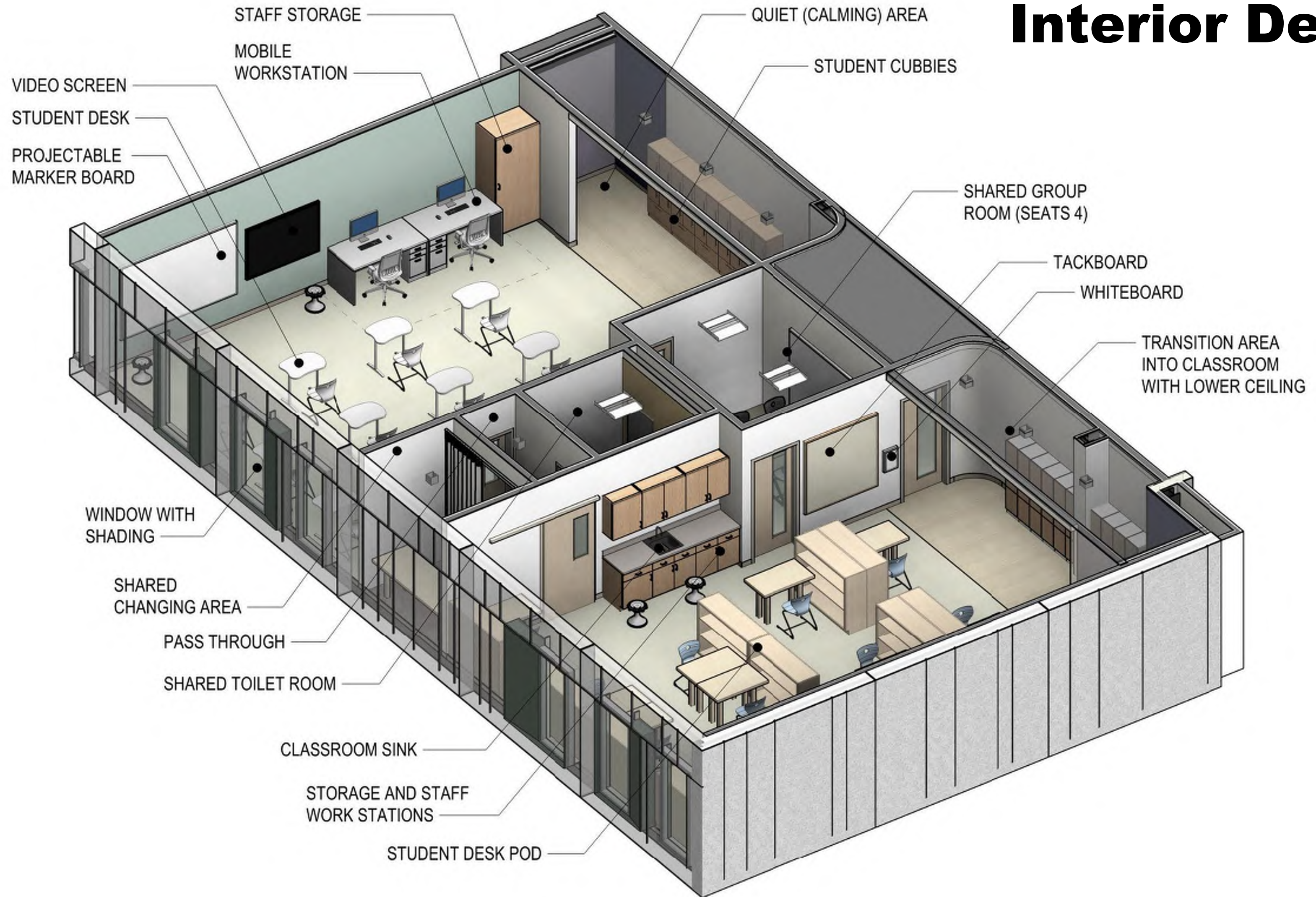
Theme

Color Board

Interior Design

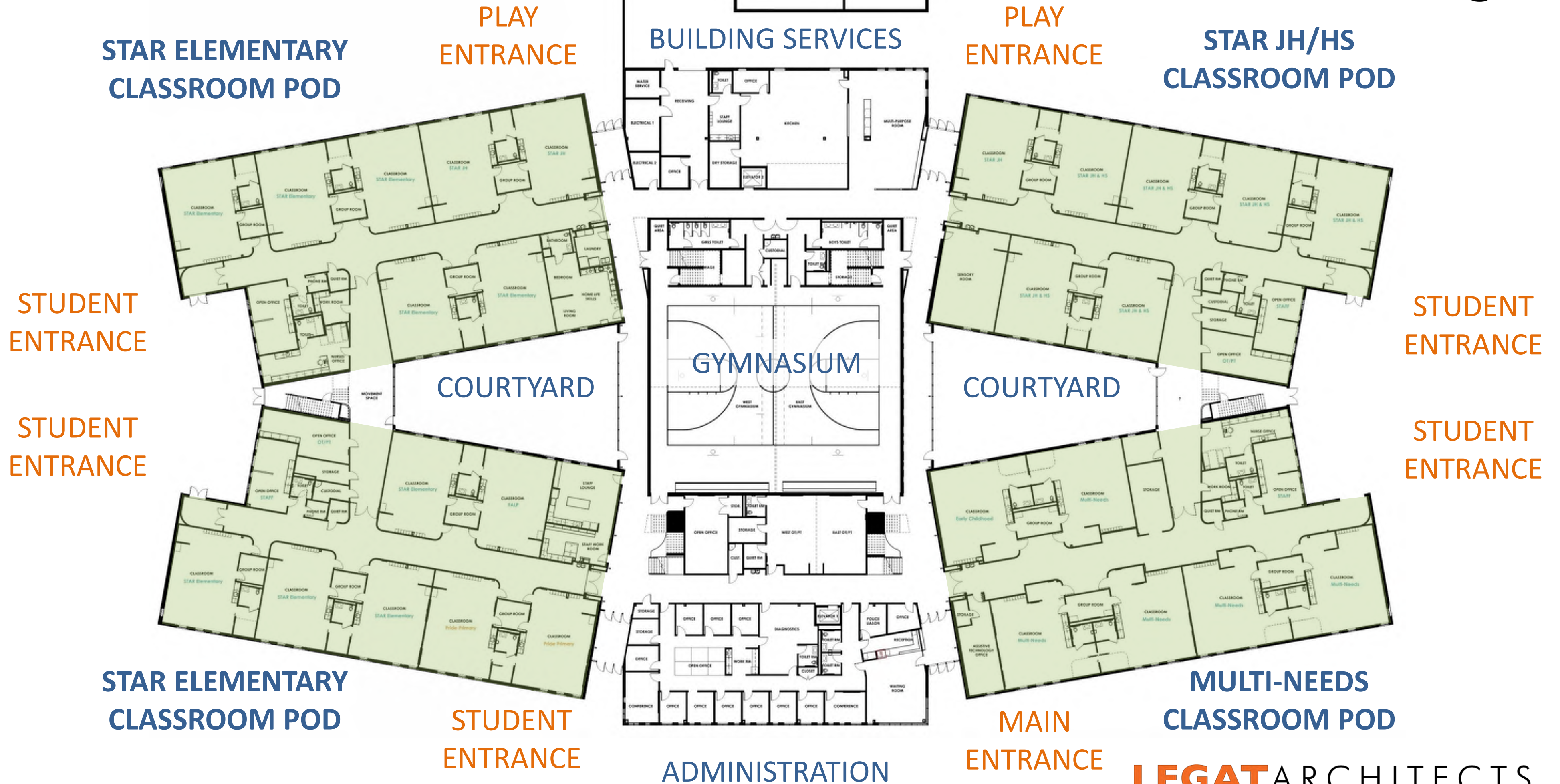


Interior Design



First Floor Plan

Final Design



Main Entrance View
Looking at Multi-Needs Wing

Final Design



Northeast Entrance View
Looking at Corridor East of Gymnasium

Final Design



Corridor View
Looking at Typical Classroom Entrance

Final Design



Main Stair View

Looking at Gymnasium

Final Design



Main Stair View
Looking at Main Entrance

Final Design



Cafeteria View

Looking at Cafeteria

Final Design



Movement Room View

Looking at East Courtyard

Final Design



View from Southeast
Looking at Main Entrance

Final Design

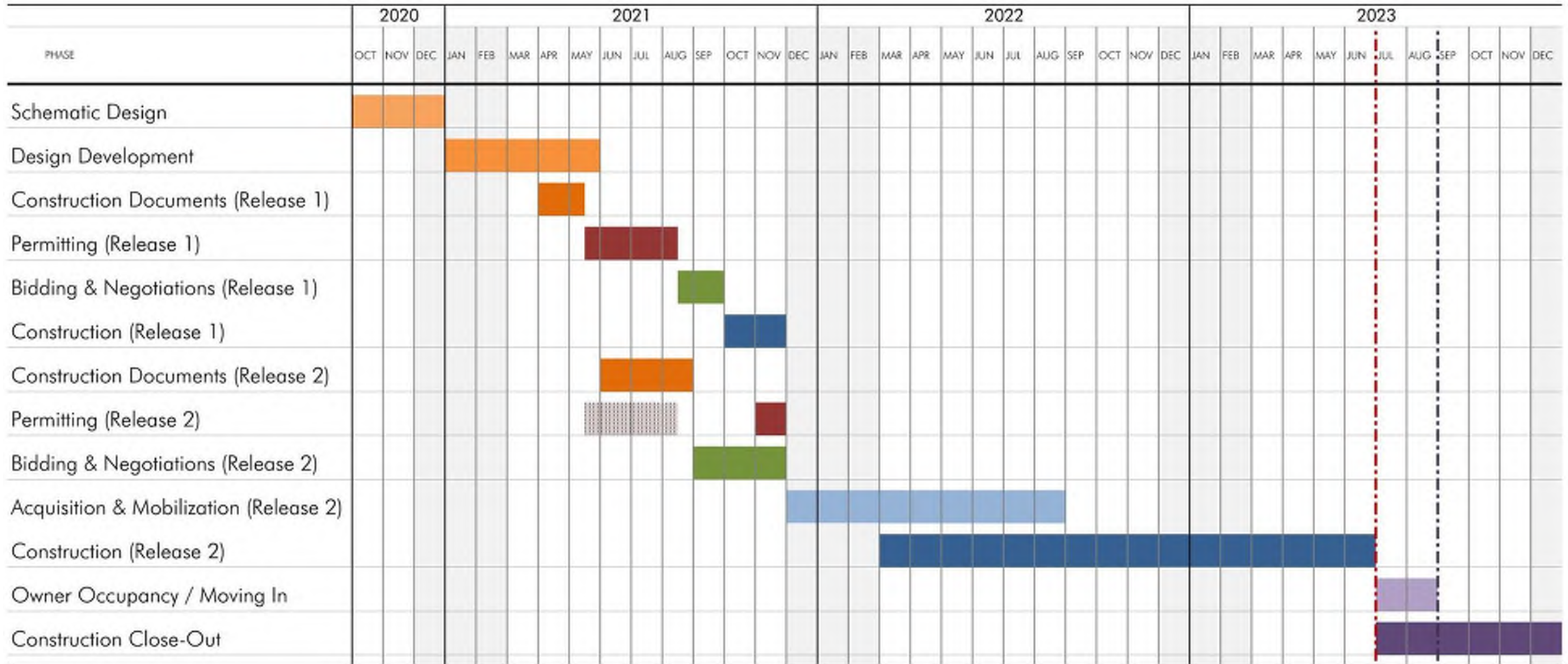


Final Design

View from Southwest
Looking at West Student Entrance

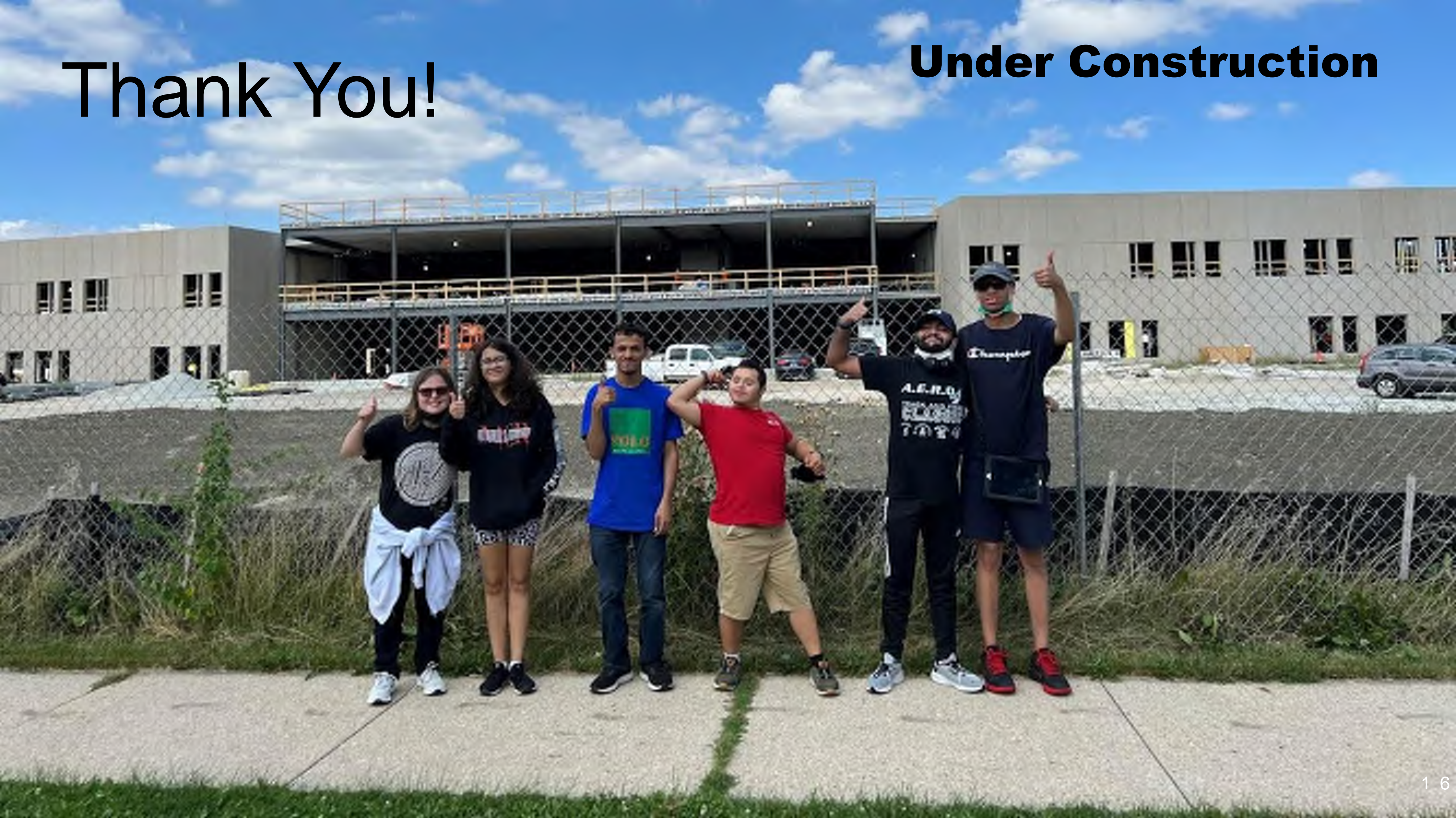


Schedule



Thank You!

Under Construction



Further Reading

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A photograph of five children playing jump rope in a grassy park. The children are of diverse backgrounds and are captured in various stages of jumping. The background is filled with lush green trees and a bright, sunny sky, creating a warm and joyful atmosphere. The image is slightly faded to allow text to be overlaid.

Thank you!

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